SAE Baja Data Acquisition System

Team E#5

Milestone #4
DETAILED DESIGN REVIEW AND TEST PLAN

<u>http://www.eng.fsu.edu/~willidew/baja</u>
https://github.com/hp09d/SAE-Baja-Data-Acquisition



February 13, 2015



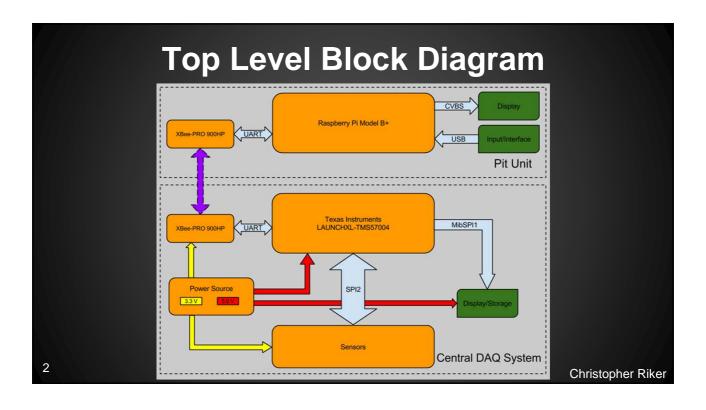
Project Overview

- Goal: To develop a comprehensive and reliable data acquisition system for use in SAE's Baja Series off road competition
- Collects data such as:
 - Speed
 - Acceleration
 - o Tire Pressure
- Stores data to a log file and transmits readings wirelessly to a remote display
- Applicant in Texas Instruments' North America Innovation Challenge contest
 - Received free ICs and a store voucher for development tools



Christopher Riker

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TI Innovation Challenge

Design Changes

- TI Innovation Challenge requires the use of 2 TI ICs as well as a TI microprocessor
- Team received a \$200 TI e-Store voucher

MSP430G2553

- Similar to G2332 (not available in TI e-Store)
 - More FLASH
 - o Dual USCI (vs. 1)

TL2575 Switching Regulators (3.3V and 5V)

- Step-down Buck regulator
- 50mV 150mV ripple typical

TI DRV5053 Bipolar Hall Effect Sensor

- Linear output
- Vout = 1V @ B = 0mT

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Accelerometer ST Micro LSM303DLHC

Features

- Digital Output
 - o Communication via I2C
 - Onboard 16-bit ADC
- Smaller range
 - o +/- 2G minimum
- Onboard Magnetometer

Reason for Change

- ADXL335 range too high for accurate measurements using 10-bit ADC
 - 1024 steps / 6g range = 170 steps/g = .0059 g/step
 - At 2g, Sensitivity = .001 g/step
 - Average automobile acceleration: 0.44g

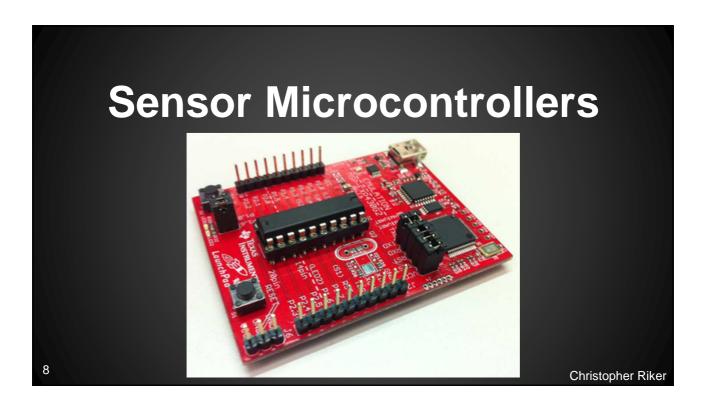


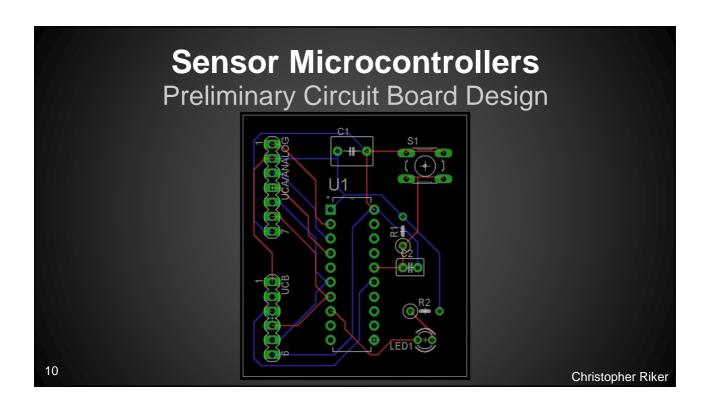
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Christopher Riker

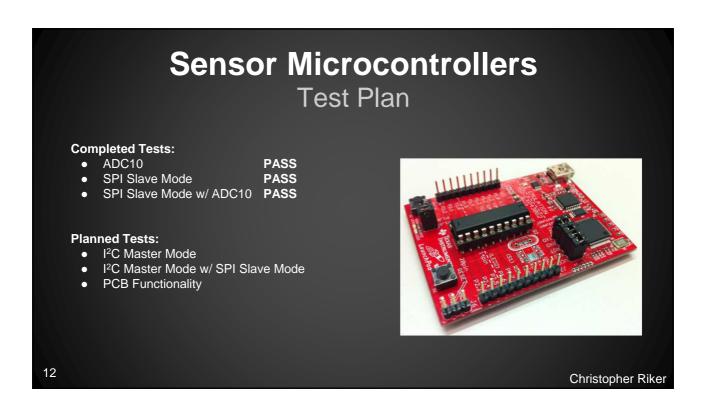
Fuel Level Measurement Removed from Design After a rule review, the team discovered that the gas tank must not have holes drilled in it, even if patched. Many other solutions implemented by other DAQ teams failed technical inspection Ultrasonic sensor possible, but too costly to implement this year Christopher Riker

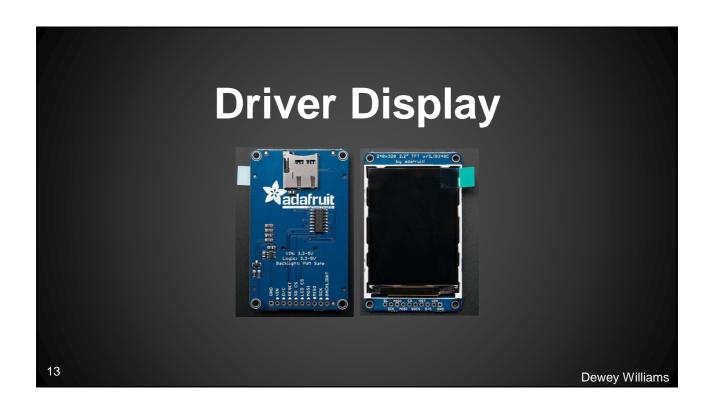
Design Review 7 Christopher Riker

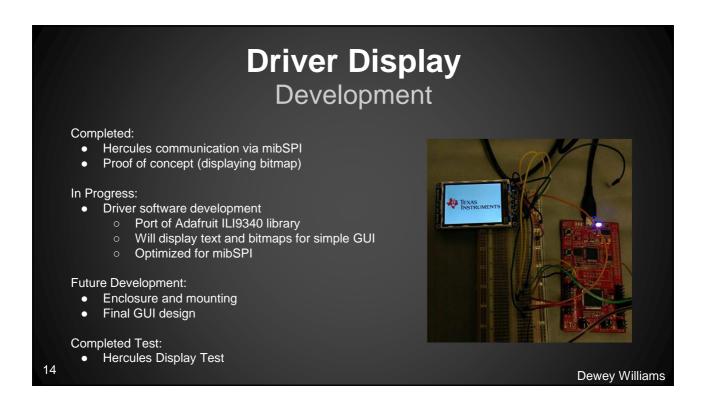




Sensor Microcontrollers Code Samples while (1) { ADC10CTL0 |= ENC + ADC10SC; 48 while(!(ADC10CTL0 & ADC10IFG)) {}; 75 #pragma vector=USCIABORX_VECTOR 49 pot = ADC10MEM; __interrupt void USCI@RX_ISR_HOOK (void) 76 50 if (betweenBytes == 0) { 77 /* !!!!! BEGIN DANGER ZONE !!!!! */ betweenBytes ^= 1; 78 sampleArray[byteNum] = (pot >> 8); 53 while (!(IFG2 & UCBORXIFG)) {}; 79 UCBOTXBUF = sampleArray[byteNum]; data = UCB0RXBUF; matchingLSB = byteNum + 1; while (!(IFG2 & UCB0TXIFG)) {}; 81 byteNum = (++byteNum) % 4; sampleArray[byteNum] = (pot & 0x00FF); 57 UCB0TXBUF = sampleArray[matchingLSB]; 82 byteNum = (++byteNum) % 4; 58 __delay_cycles(50); /* !!!!! END DANGER ZONE !!!!! */ 59 84 60 ADC10CTL0 &= ~(ADC10SC); 61 11 Christopher Riker

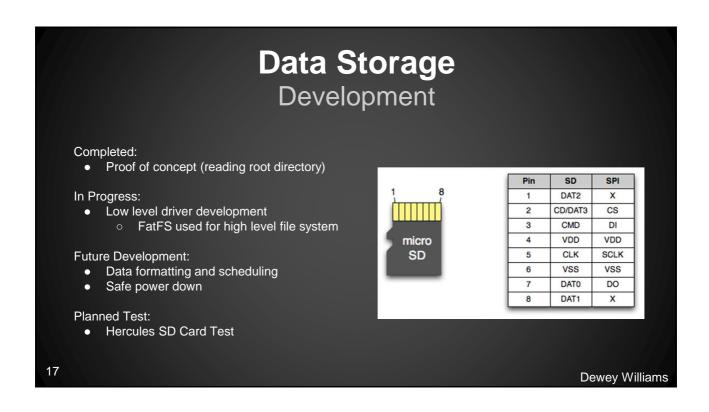


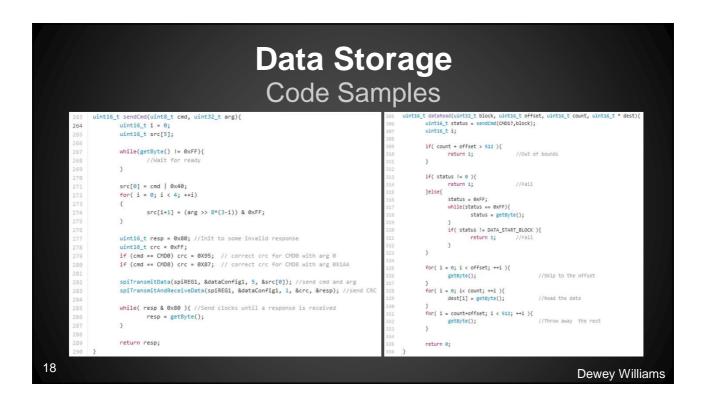


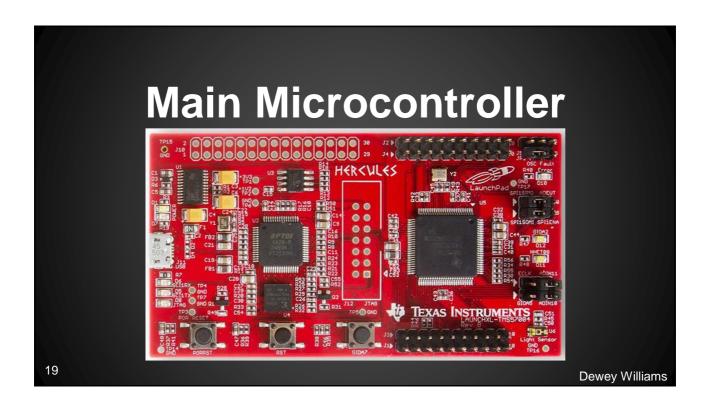


Driver Display Code Sample void ili9340DrawChar(uint16_t x, uint16_t y, uint8_t size, char c, uint16_t color){ uint16_t pix, mask, x0, y0, blob; for(row = 0; row < 8; ++row)</pre> pix = console_font_9x8[16*c + 2*row]; pix = pix<8; pix |= console_font_9x8[16*c + 2*row + 1]; mask = 0x8000; for(col = 0; col < 9;){ 341 if(pix & mask) { blob = 0; x0 = x+col*size; y0 = y+row*size; 346 while(pix & mask && col < 9) { //Find "blobs" in the row to optimize drawing ++blob; mask = mask >> 1; ++col; ili9340FillRect(x0, y0, blob*size, size, color); }else{ ++col; mask = mask >> 1; 15 **Dewey Williams**

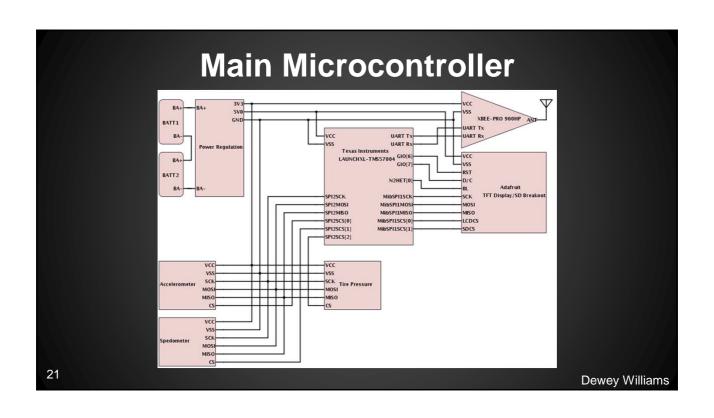


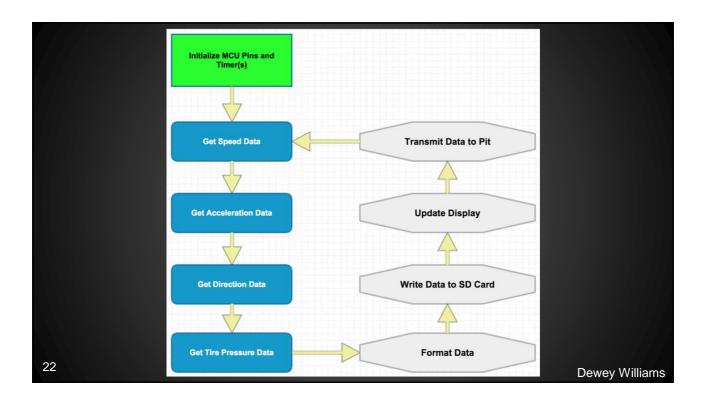


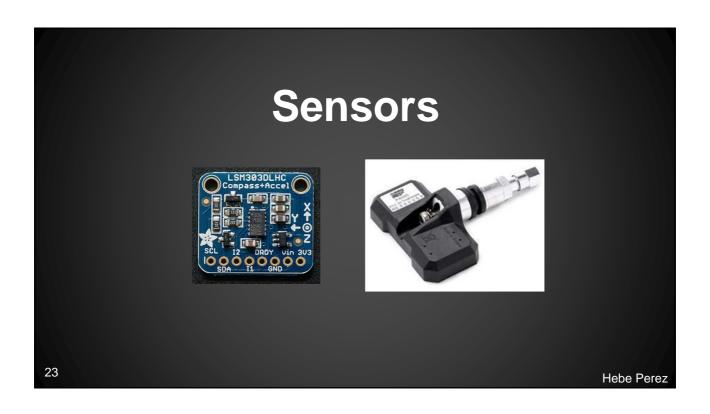


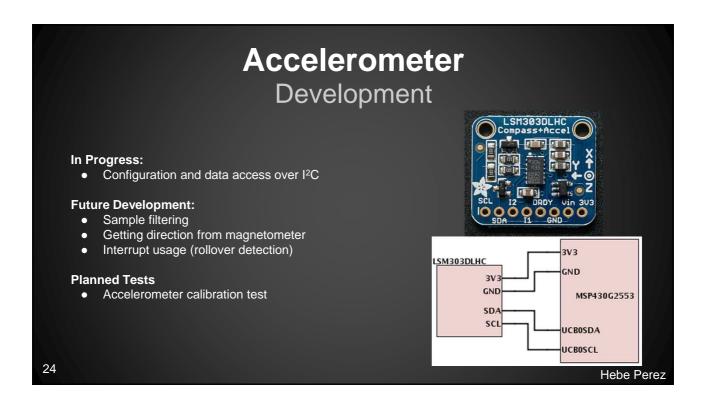


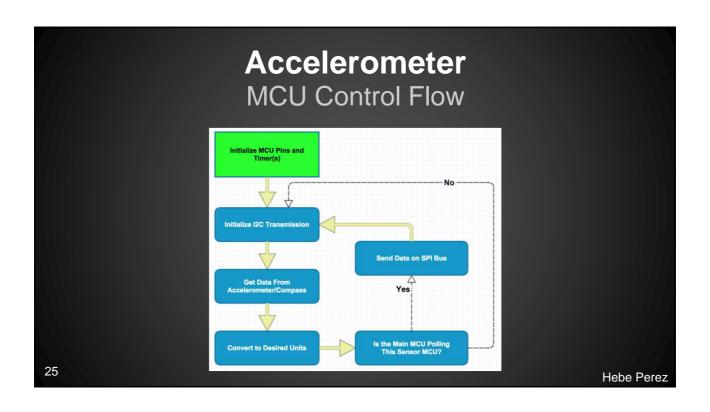
Main Microcontroller Development Completed SPI proof of concept w/ MSP430 Display proof of concept w/ mibSPI SD card proof of concept w/ legacy SPI One-way XBee interfacing In Progress Display driver development SD card driver development Two-way XBee interfacing **Future Development** Data formatting Control flow management Optimization for real time operation 20 **Dewey Williams**



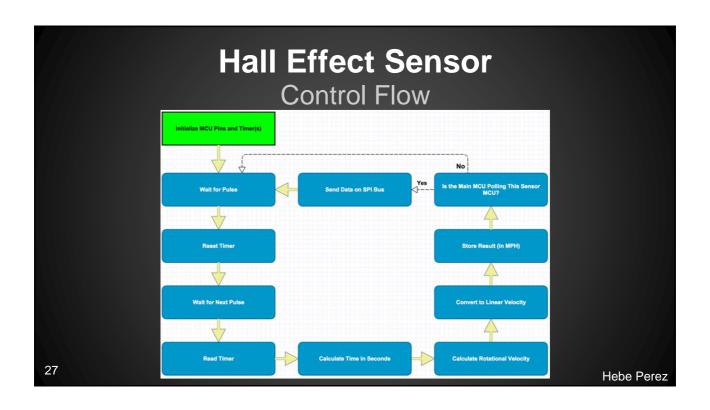


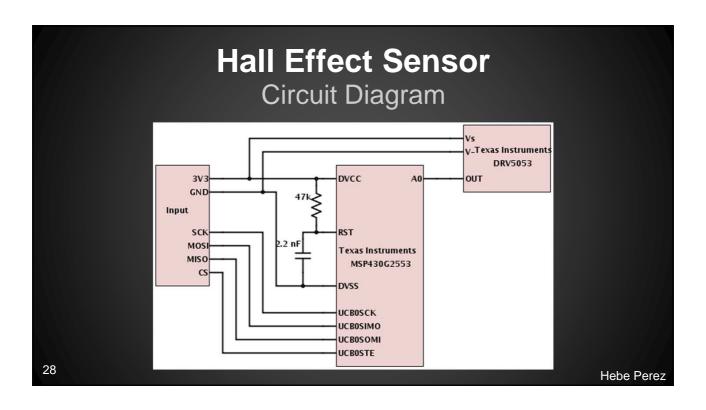




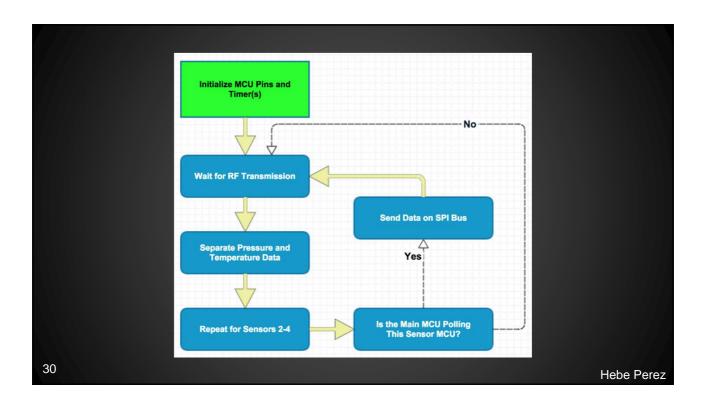


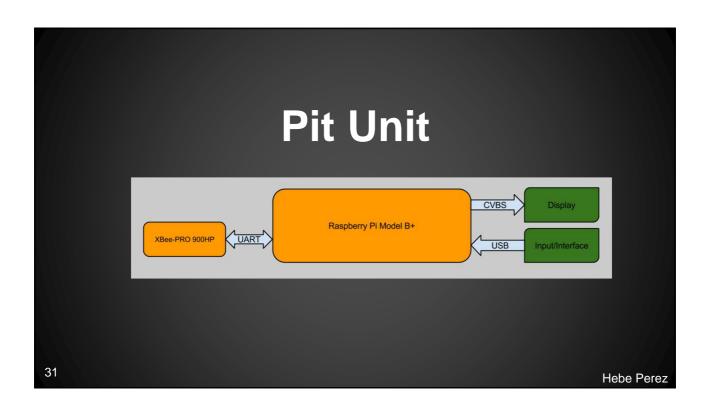


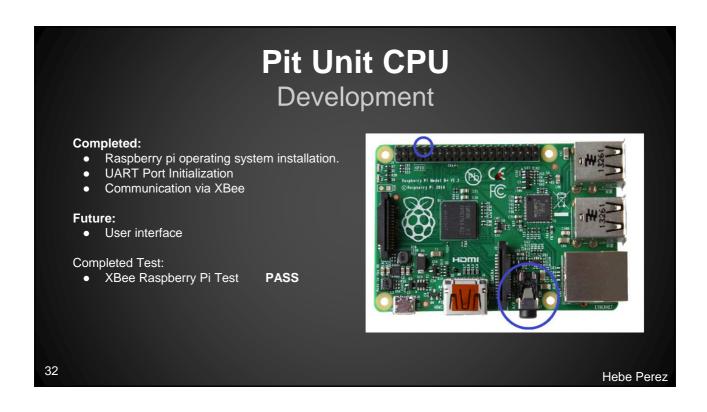












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Pit Unit CPU
                                                                  Code Sample
                                  p_tx_buffer = &tx_buffer[0];
                                   *p_tx_buffer++ = 'H';
                                  *p_tx_buffer++ = 'e';
                                  *p_tx_buffer++ = 'l';
                                   *p_tx_buffer++ = '1';
                                  *p_tx_buffer++ = 'o';
                                  if (uart0_filestream != -1)
                                          int count = write(uart0_filestream, &tx_buffer[0], (p_tx_buffer - &tx_buffer[0]));
                                         if (count < 0)
                                                printf("UART TX error\n");
                                  unsigned char rx_buf[256];
                                  int rx_len = read(uart0_filestream, (void*)rx_buf, 255);
                                  while(1){
                                         if(rx_len <= 0){
                                                rx_len = read(uart0_filestream, (void*)rx_buf, 255);
                                         }else{
                                                rx_buf[rx_len] = '\0';
printf("%s",rx_buf);
                                                 fflush(stdout);
                                                 rx_len = read(uart0_filestream, (void*)rx_buf, 255);
33
                                                                                                                                        Hebe Perez
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Tyler Dudley

Wireless Data Transmission Development Completed: In Progress: Communication with Hercules via UART pins Hercules-to-Pi communication Future Development: Data formatting and timing Tyler Dudley

