



# Design Review 5

## Formula 1/10 Autonomous Vehicle

Team 303 Members:

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Derek Swenson, Steven Roy, Nicholas Stiles



# Meet The Team



**Cody Vanderpool**  
PROJECT  
MANAGER



**Steven Roy**  
MECHANICAL  
ENGINEER



**Derek Swenson**  
SOFTWARE  
ENGINEER



**Nicholas Stiles**  
SOFTWARE  
ENGINEER



**Michael Calisi**  
ELECTRICAL  
ENGINEER



# Project Overview

# The Competition



- The Formula 1/10 competition gives students an opportunity to learn about perception, planning and control for autonomous vehicles [1].
- Teams from around the globe build vehicles and design algorithms for autonomy before racing one another.
- Robot Operating System (ROS) is commonly used to implement autonomous navigation.



Fig. 1: An autonomous 1/10th scale vehicle. [1]

# Project Summary



- Design and build a 1/10th scale car that can analyze its surroundings and navigate around obstacles autonomously.
- Requirements:
  - Avoid walls and other obstacles without human input.
  - Make decisions in real time.
  - Operate at a safe and controlled speed.
  - Ability to switch between autonomy and remote control.
  - Adhere to the rules and guidelines of the F1/10 Autonomous Racing Competition Rulebook.
  - Theme based on Mel Brook's 1987 cult classic *Spaceballs*.



# Stakeholders



- Sponsor:
  - Dr. Jerris Hooker
- Advisor:
  - Dr. Shayne McConomy
- The Formula 1/10 Autonomous Racing Competition
- FAMU-FSU College of Engineering



# Recap: Fall Semester



- Vehicle will run using the NVIDIA Jetson TX2 which will operate using Robot Operating System (ROS).
- Selected a combination of a LIDAR and a ZED stereoscopic camera to collect both a 360° 2D slice of wall distances and a 3D mesh of environment in front of vehicle.
- Selected all necessary parts and a configuration that abides by competition rules.
- Began learning ROS as well as testing on the ZED camera and collecting data.



# Physical Build of the Vehicle



# Vehicle Build

- Stripped down Traxxas 1/10th scale Ford Fiesta Rally Car chassis.
- Mounting brackets and platforms 3D printed in PLA.
- All components and sensors mounted with hex standoffs using pre-existing holes.

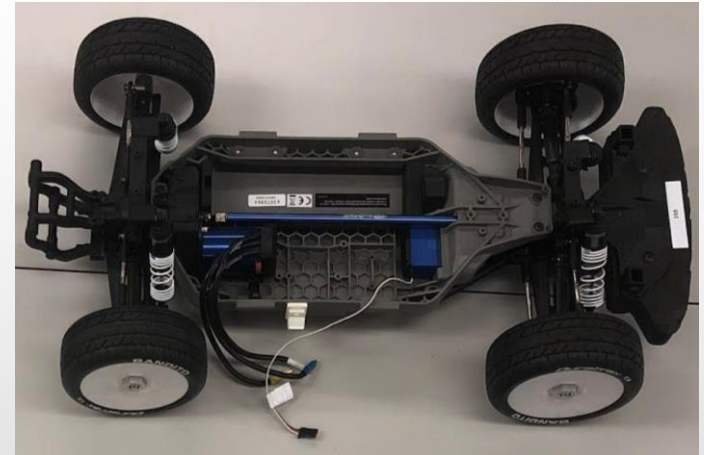


Fig. 2: Traxxas RC Rally Car chassis.

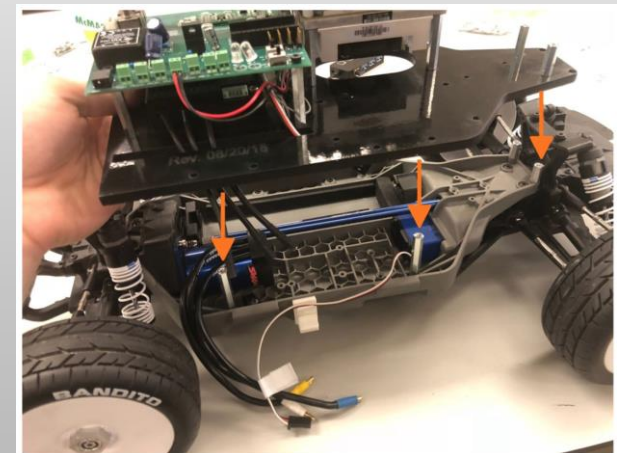


Fig. 3: Mounting of Jetson and Powerboard.

# Powerboard Assembly



## Board Specifications:

1. 110mm x 77.30mm  
1.6mm thick
1. Weight: 3.2 ounces
2. 48 total components
3. Input: 11.2v
4. Output: 3v, 6v , 8v

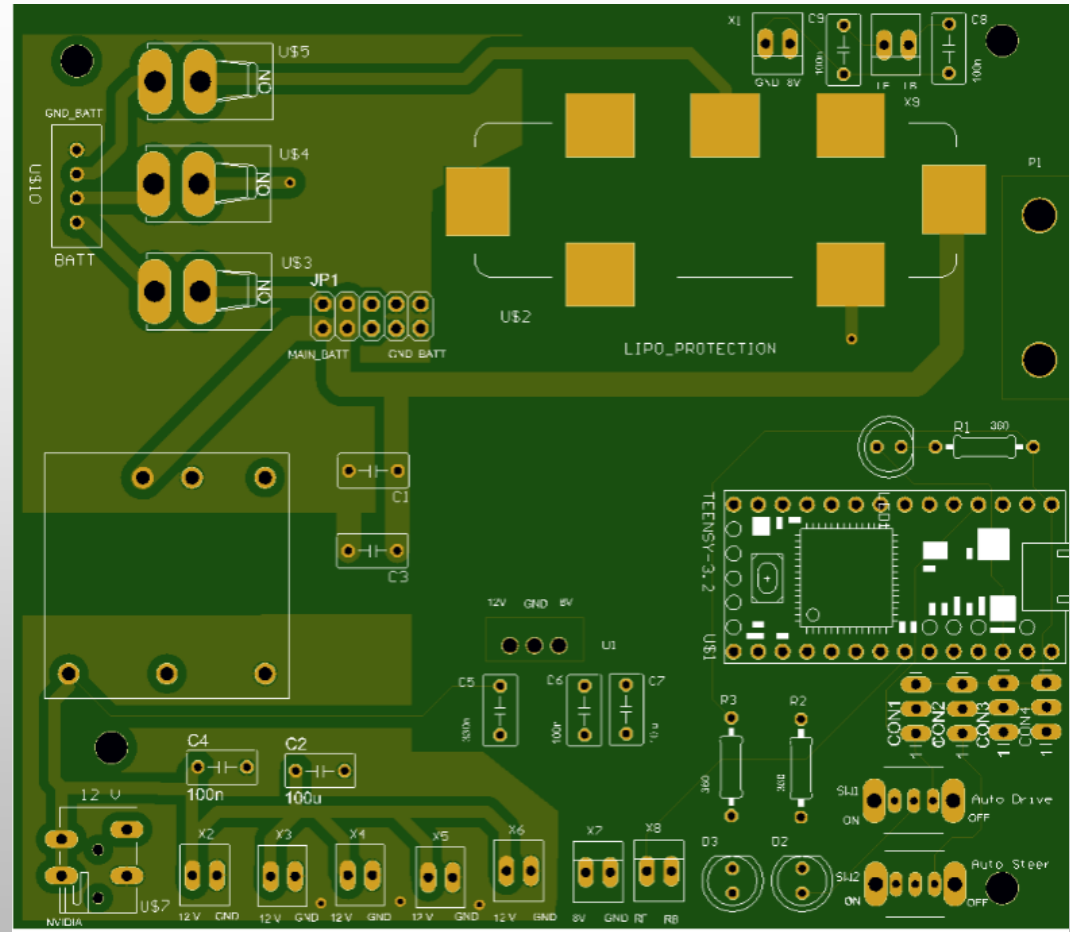


Fig. 4: Power board model

# Main Components

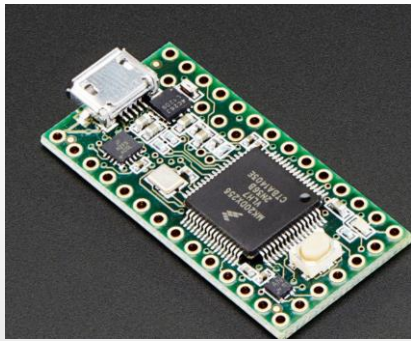


Fig. 6: Teensy 3.2



Fig. 7: 12V DC transformer

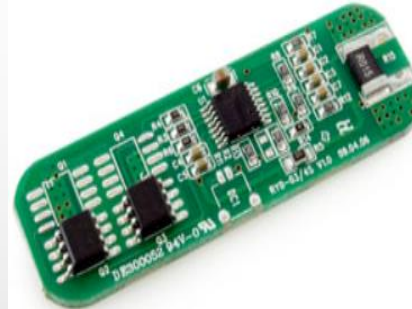


Fig. 8: LiPO protector

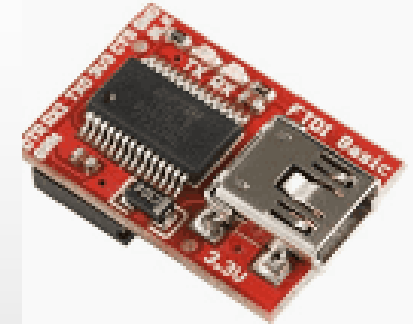


Fig. 9: Breakout Board

- Teensy 3.2-Shield: Jetson - Speed Controller - Servo communication.
- 12v DC.v.DC transformer: Steps down power from 11.2v to 8v for Teensy 3.2 and IMU.
- 3s LiPO protection circuit: Kills power before voltage depletion point and prohibits current fluctuations to processing components.
- Sparkfun Breakout board: converts the 6 pin header to usb for the communication between the Jetson tx2 and the IMU.
- HBR 11.2v LiPo battery: provides all power



Fig. 10: 11.2V LiPO battery



# Controls Overview

# Autonomous Control Considerations



- A human driver makes decisions based on sensed vehicle-road interactions such as:
  - velocity
  - acceleration
  - forces
  - noise
  - obstacles
  - position
  - vibrations
  - roll
  - slip
- Simplified Model Considers:
  - Distance and Direction to objects
  - Position, Velocity, and Acceleration
- Controllable Variables:
  - Steering angle ( $\delta$ )
  - Motor speed ( $\omega$ )



# How Do We Maintain Trajectory?

- Algorithm uses LIDAR data to maintain equidistance from walls
- Camera will give distance to objects ahead
- Slow down when a turn is detected and accelerate after turn

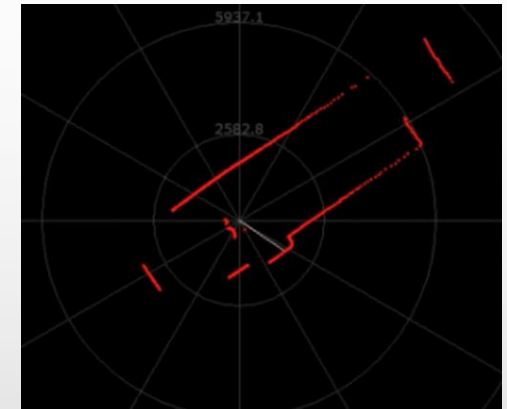


Fig. 11: LIDAR creates a 2D map of surrounding surfaces.



Fig. 12: ZED Stereoscopic camera maps distance in grayscale.

# PID Controller Objectives

- Keep vehicle driving along centerline of track
- Manage steering attack response times
- Modulate speed to be fast on straightaways and slow down coming into turns

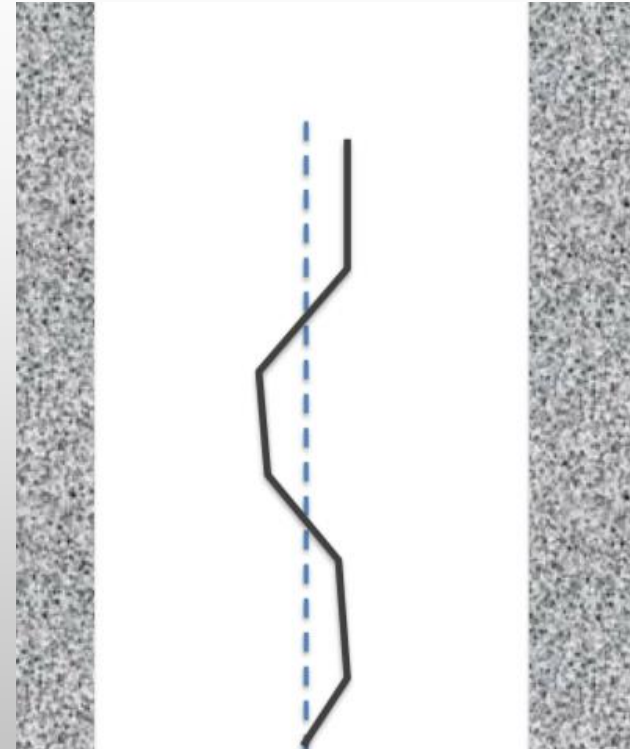


Fig. 13: The goal is to drive the error in lateral distance from the centerline to zero. [1]



# PID Controller



- Two separate models
  - ‘Driver’ model controls error in trajectory
  - ‘Bicycle’ model simulates vehicle physics

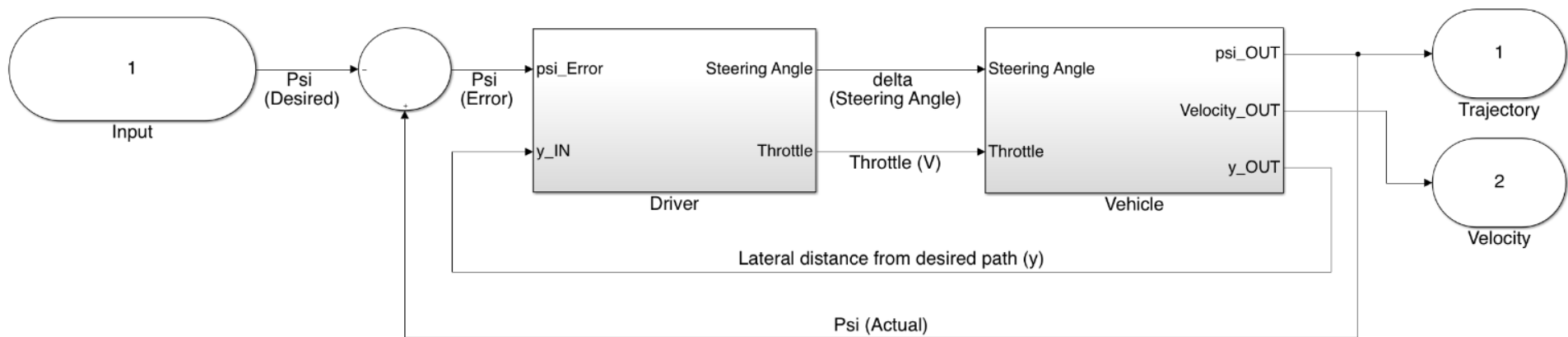


Fig. 14: Simulink model of PID controller.

# Genta Driver Model

➤ A simple driver model that incorporates predictive behavior.

➤ Variables:

- $\tau$  - Time delay
- $\delta$  - Steering angle
- $\dot{\delta}$  - Steering angle rate of change
- $K_d$  - Gain
- $\psi$  - Actual yaw angle
- $\psi_1$  - Desired yaw angle
- $y$  - Lateral distance from desired trajectory
- $L$  - Preview distance

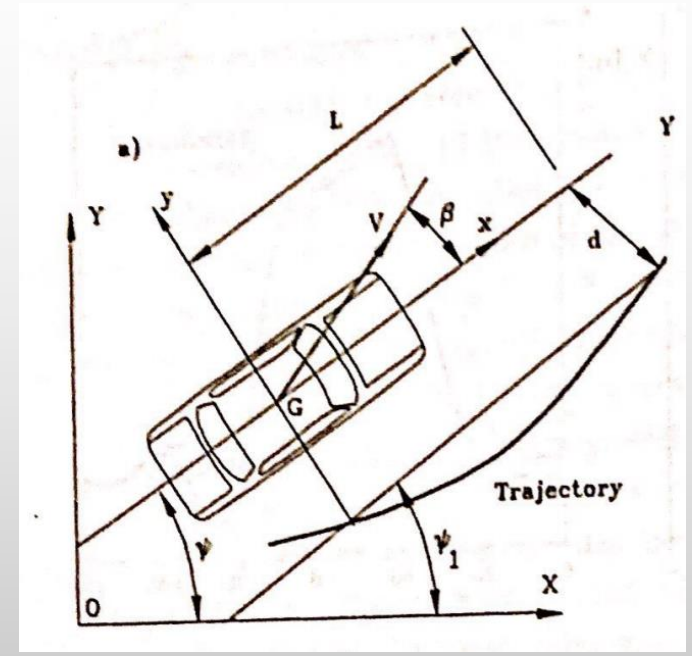


Fig. 15: Genta Driver Model. [2]

$$\tau \dot{\delta}(t) + \delta(t) = -K_d \left[ \varphi(t) - \varphi_1(t) + \frac{y(t)}{L} \right]$$

# Bicycle Vehicle Model



- Simplifies vehicle kinematics to one wheel per axle
- Comprised of linearized equations of motion
  - $\sum F_y$  ,  $\sum F_x$  ,  $\sum M_z$
- Transform into two unknowns:
  - Yaw rate
  - Sideslip angle (lateral vel.)
- Variables of note:
  - $v$  - velocity
  - $\beta$  - sideslip angle
  - $\delta$  - steering angle
  - $\psi$  - yaw angle

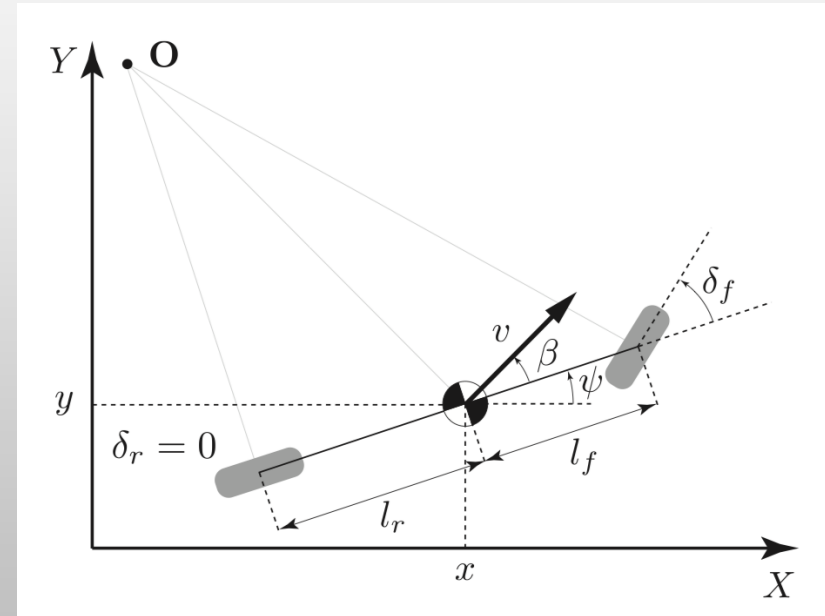


Fig. 16: Bicycle Vehicle Model. [3]



# Data and Mapping Overview

# Data Collection

- ZED cameras point cloud data will be used in order to create an accurate depth map of the environment
- IMU will control localization while the RPLIDAR will keep track of distances out of ZED camera frame
- Will use the rviz ROS library in order to visualize created map

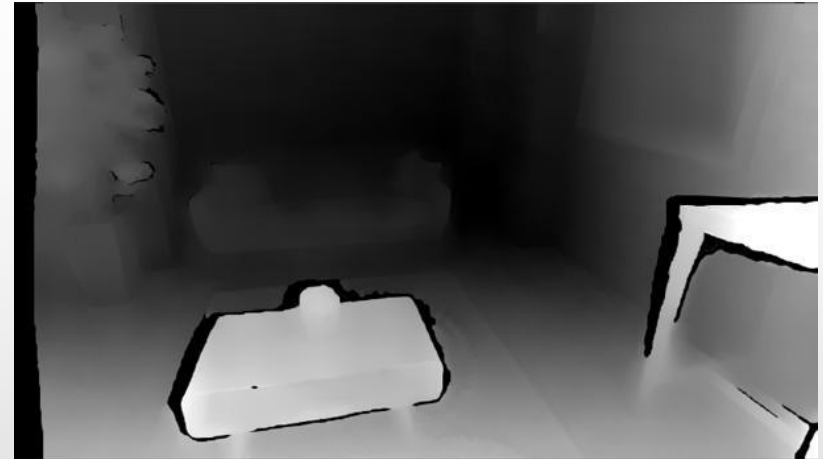


Fig. 17: ZED point cloud data.

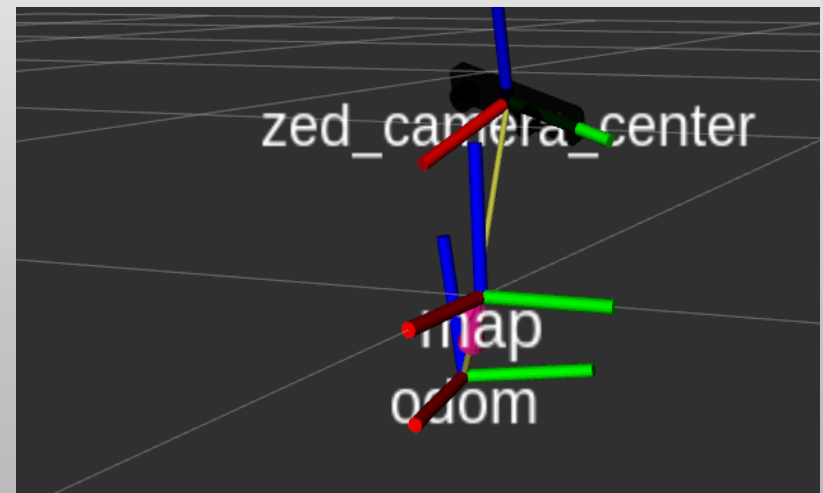


Fig. 18: Rviz model of camera and IMU.

# Localization

- Mapping of the environment will be generated using the Hector SLAM library, which utilizes ROS bag files
- Since Hector SLAM is computer intensive, real time localization will use MIT Particle Filter Localization
- Updates at a rate of 30Hz and utilizes GPU, whereas other options only use CPU

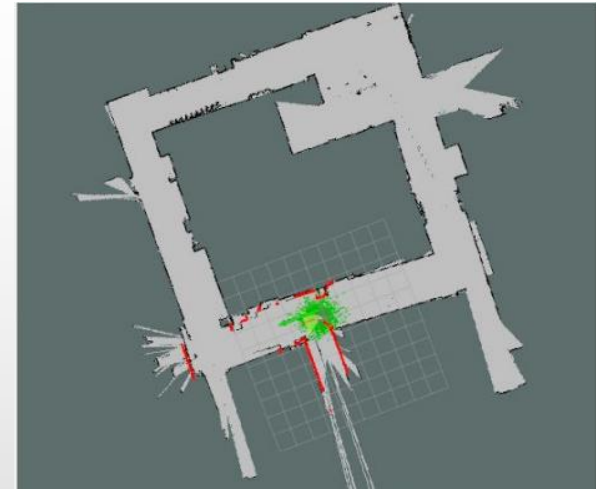


Fig. 19: Hector SLAM generated map.



Fig. 20: Particle Filter Localization.

# Simulation



- Test algorithms in a controlled environment before we bring it into the real world so that we minimize risk of crashing.
- ROS 'Gazebo' simulator software
- Loads a world as a .DAE file and loads the car. It has a physics engine that can determine when the car crashes into a wall.

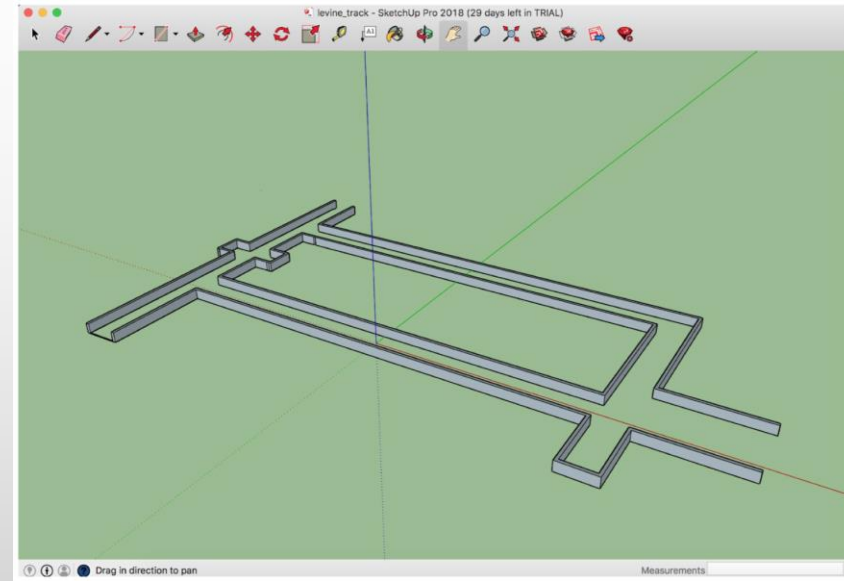


Fig. 21: Gazebo 3D model of hallway.



# Looking Forward



# Budget Update



Part Name	Price
Traxxas 1/10 Scale AWD Ford Fiesta ST Rally Race Car	\$285.00
RPLIDAR A2M8 Laser Range Scanner	\$319.95
Mamba Max Pro + 4600kv 1/10 Motor	\$99.00
SparkFun (PID 14001) 9DoF Razor IMU M0	\$54.95
Orbitty Carrier board for TX2	\$174.00
Flipsky VESC 4.12	\$85.00
Logitech Gamepad F710	\$39.00
Sabrent 4-port USB 3.0 Hub x2	\$19.98
Nuts, Bolts, and Standoffs	\$76.00
Powerboard Components	\$101.94
Total:	\$1,254.82
Alloted Budget:	\$2,000.00



# Progress Update



- Vehicle Assembly: 80% Complete
- Main Concerns:
  - Construction, Implementation and Fine Tuning of the Driver and Vehicle models is a difficult task.
  - Translating data from sensors to necessary variable inputs for control system.
  - Implementation of travel between offices will leave little time for testing



# Next Steps

- Mount powerboard and connect all components
- Calibrate VESC PID gains
- Map gamepad controls to motor outputs
- Integrate OpenCV in order to path-find
- Run simulations using Gazebo collecting data in order to determine best algorithm
- Begin testing in real environment
- Implement speed controller once path-finder has been refined

# References



[1] 'About F1/10'. [Online]. Available: <http://f1tenth.org/about> [Accessed: 12- December- 2018].

[2] G. Genta, Motor Vehicle Dynamics: Modeling and Simulation. Danvers, MA: World Scientific Publishing Co. Pte. Ltd., 1997, p. 205-324.

[3] J. Kong, M. Pfieffer, G. Schildbach, F. Borrelli, 'Kinematic and Dynamic Vehicle Models for Autonomous Driving Control Design'. [Online]. Available: [https://borrelli.me.berkeley.edu/pdfpub/IV\\_KinematicMPC\\_jason.pdf](https://borrelli.me.berkeley.edu/pdfpub/IV_KinematicMPC_jason.pdf) [Accessed: 10- February- 2019].



# Questions?

