



FAMU-FSU  
College of Engineering



# Team 523: Mixed Reality Wearable for 3D Body Tracking



# Team Introductions



**Timothy Rubottom**  
*Project Manager &  
System Integration*



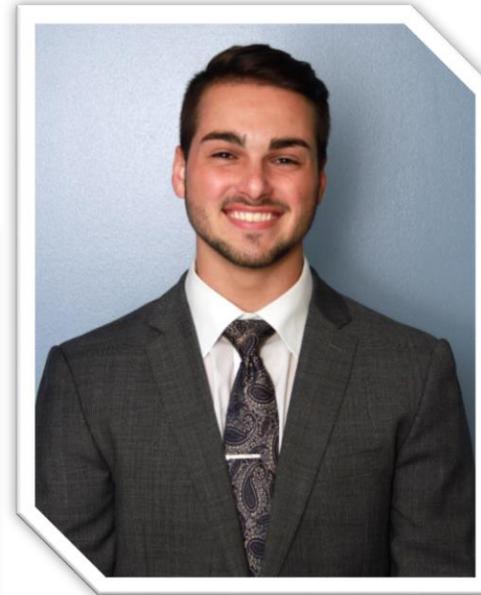
**Joshua Segall**  
*Design Engineer*



**Caleb Pitts**  
*Fabrication  
Engineer*



**Matthew Bigerton**  
*Test Engineer*



**Josiah Bazylar**  
*Mechatronics  
Engineer*

# Sponsor and Advisor



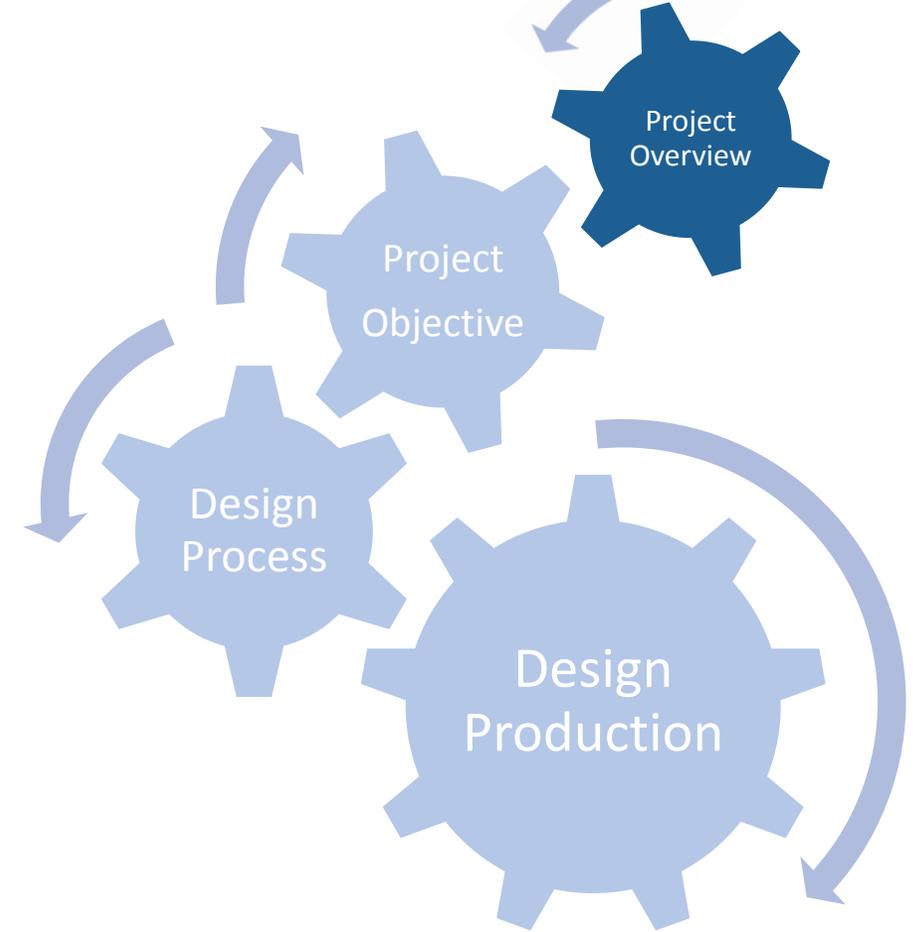
Philanthropic Contributor  
Yubin Xi, Ph.D.  
*Human Factors Engineer*



Academic Advisor  
Shayne McConomy, Ph.D.  
*SD Professor*

Timothy Rubottom

# Project Overview



Timothy Rubottom

# Project Overview

- Anthropometry is the measurement of the size and proportions of the human body.
- Anthropometric scans typically output a 3D figure that can be used for body measurements and for Engineering design.



*Figure 1: 3D CAD Image of Different Hand Views*

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# Project Overview



*Figure 2: Measuring of baby's head*



*Figure 3: Helmet produced by the scan measurement*

- Here is an example of a full scan cycle from scan to production.

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# Project Overview

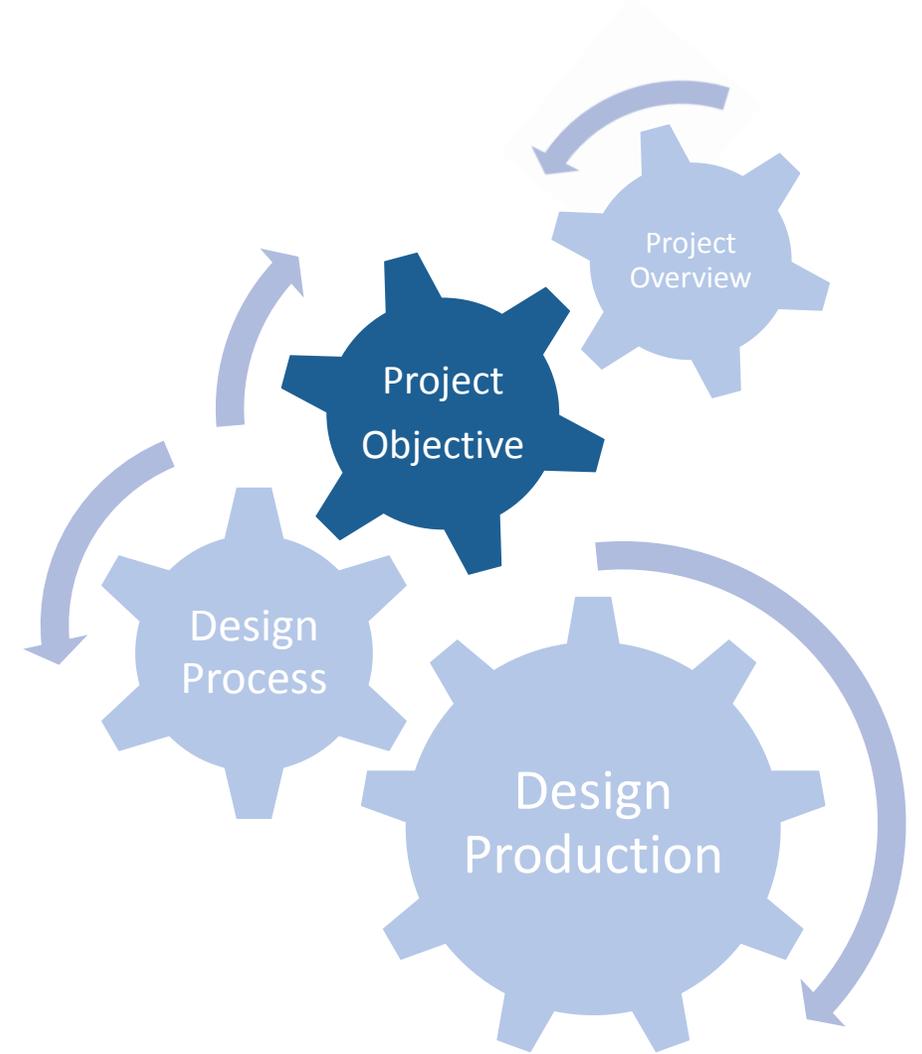
- Currently, scan participants are given verbal instructions on where and how to position and orient themselves for an anthropometric scan.
- This process is tedious and time consuming for the scan technician.



Figure 4: Example of positioning solutions

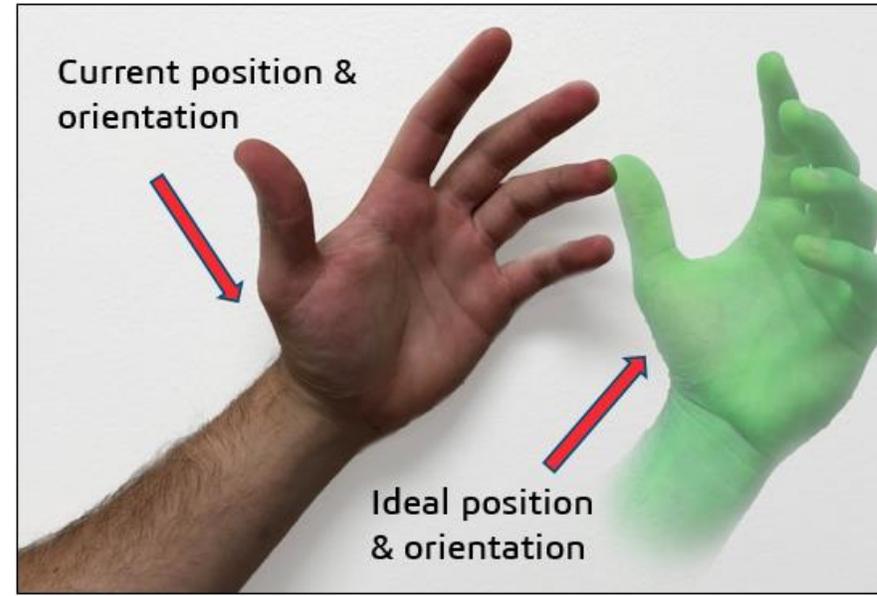
Timothy Rubottom

# Project Objective



Timothy Rubottom

# Objective

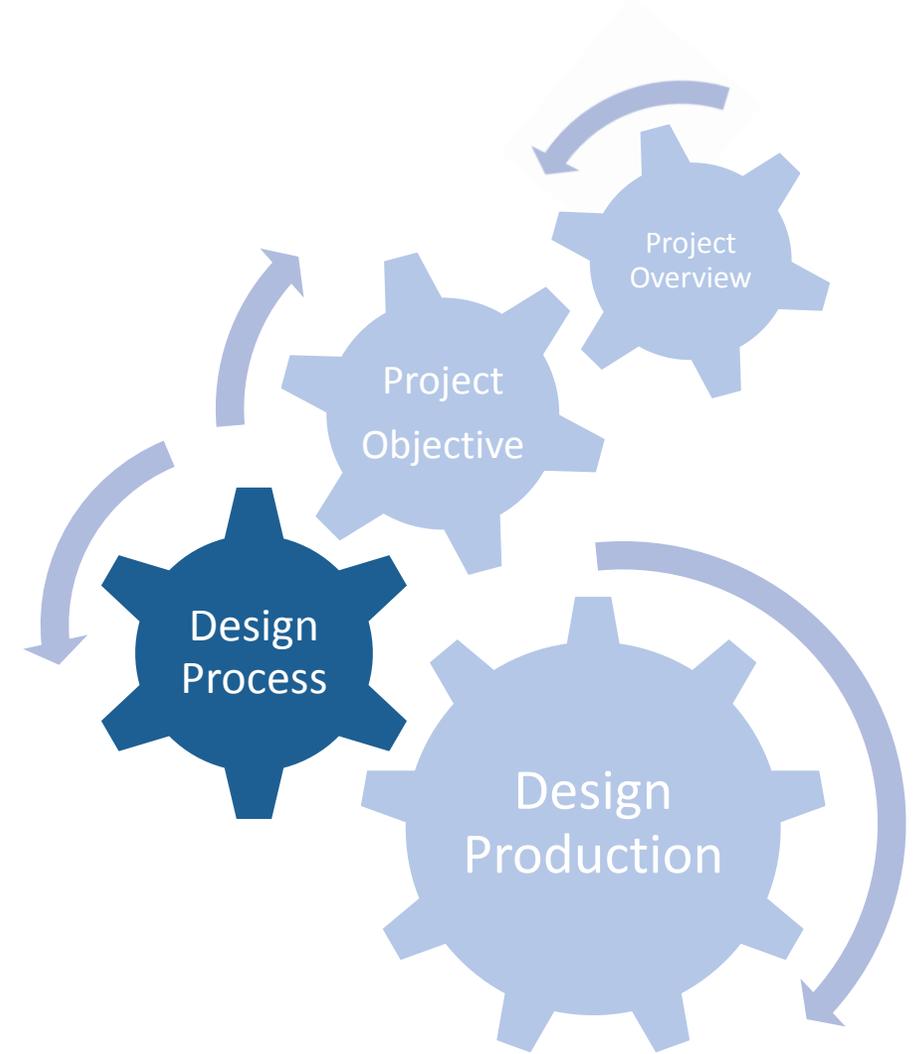


*Figure 5: Example of a Visualization*

The objective of this project is to provide a user interface for a participant in a 3D body scan environment in order to shorten the duration of the overall process by reducing the amount of instructions given by the scan technician to position/orient the participant.

Timothy Rubottom

# Design Process



Joshua Segall

# Customer Needs

The device must indicate to the user that the participant has found the proper position and orientation.

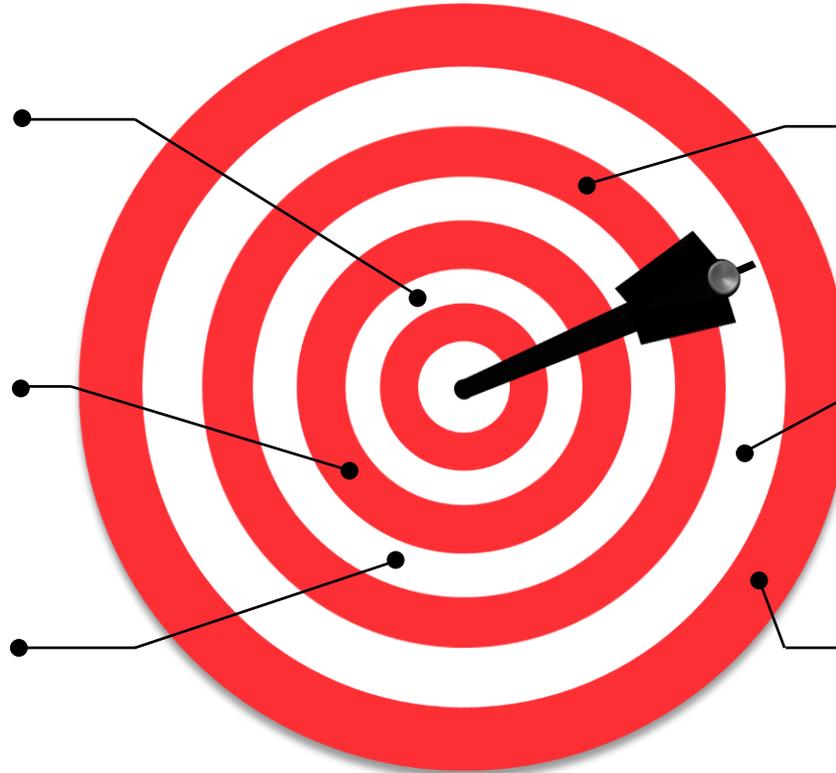
**1.**

The device must cease operating upon the successful fulfillment of the ideal pose.

**2.**

The device must indicate to the participant the ideal location and orientation for accurate scans.

**3.**



**4.**

The device must complete its intended function without the assistance of other devices.

**5.**

The device requires a method for power control.

**6.**

The device must minimally impact the participant.

Joshua Segall

# Customer Needs

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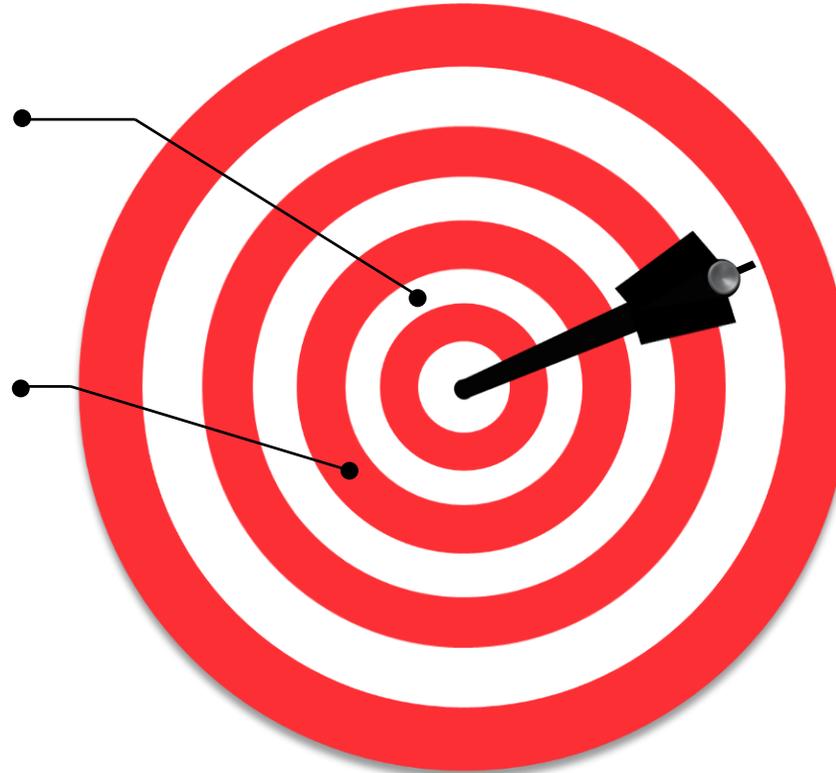
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Joshua Segall

# Functional Decomp.

- Functional Decomposition acted as a funnel for the ideation process.
- From top to bottom, the boxes become more and more specific.

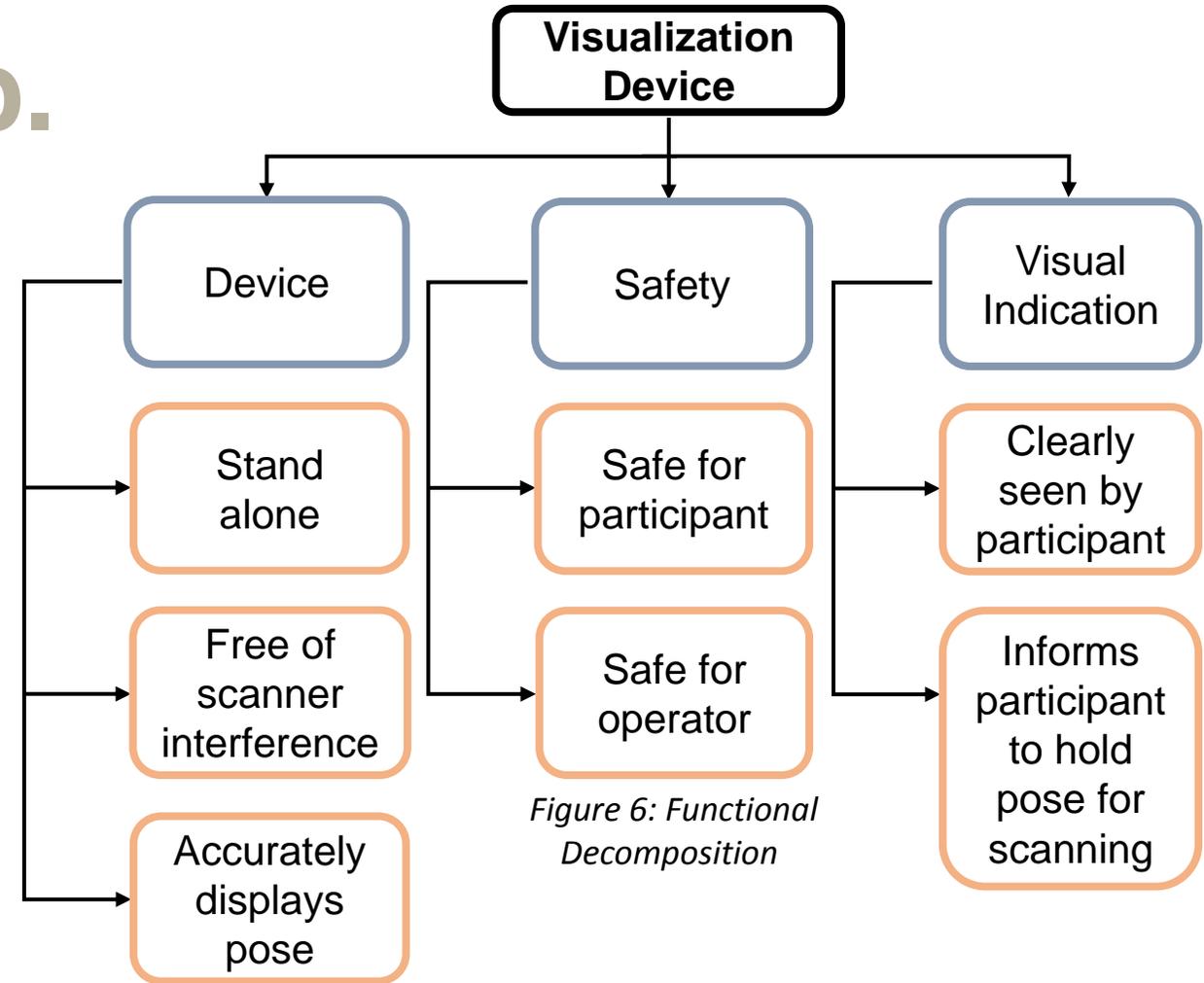


Figure 6: Functional Decomposition

Joshua Segall

# Targets & Metrics

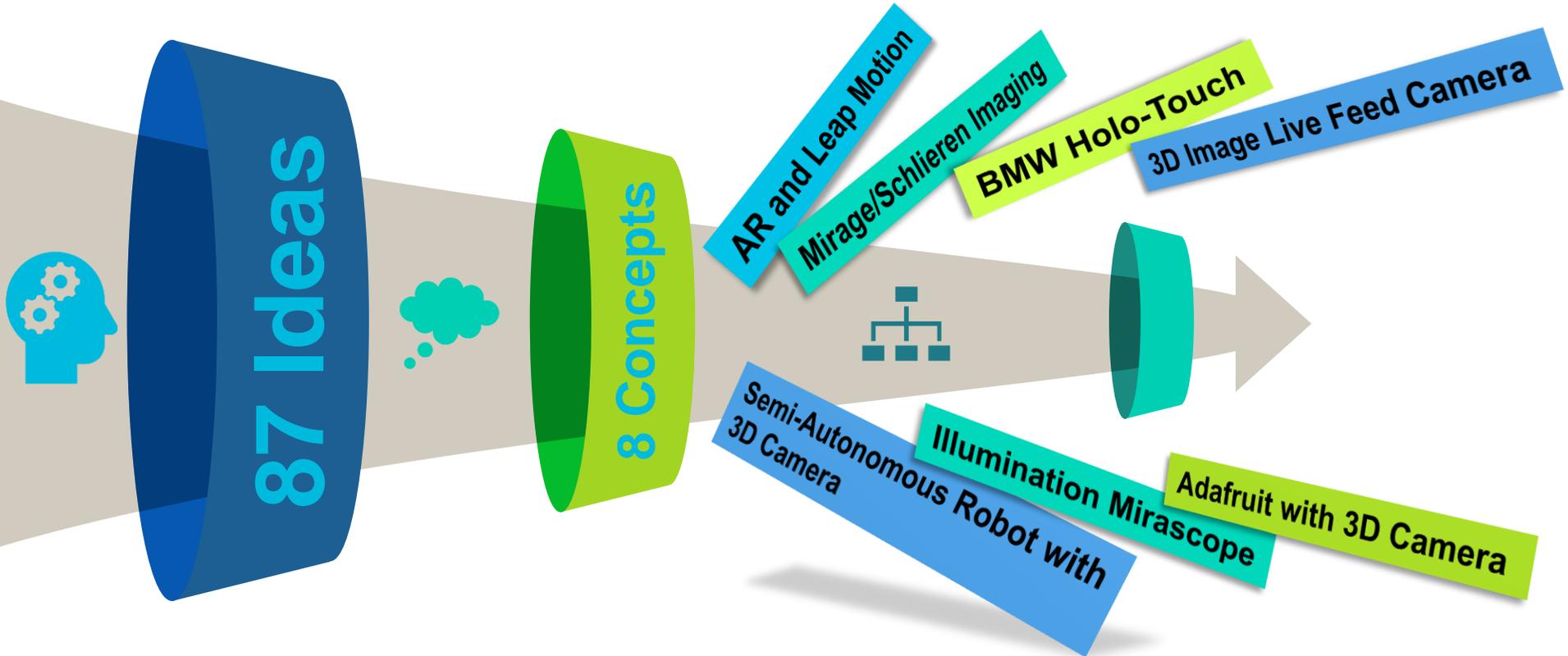
- Functional decomposition led to a large set of targets & metrics (T&M) that was determined to be necessary for a successful design.
- These are the most important T&M from the original list.
  - They satisfy industry/governmental standards.

Table 1: Customer Needs Table

Mixed Reality Wearable For Body Tracking			
Main Functions	Sub-Functions	Metrics	Targets
Device	Self-Contained	Dimensions (in)	$\leq 30 \times 30 \times 30$
		Weight (lbs)	$\leq 25$
	Free of Interference	Distance From Scanner (m)	$\sim 1$
Safety	Safe For Participant	Brightness Level (Lumens)	$\leq 200$
Visual Indication	Signals Participant to Hold Position	Time in designated location and Orientation (Seconds)	$< 30$

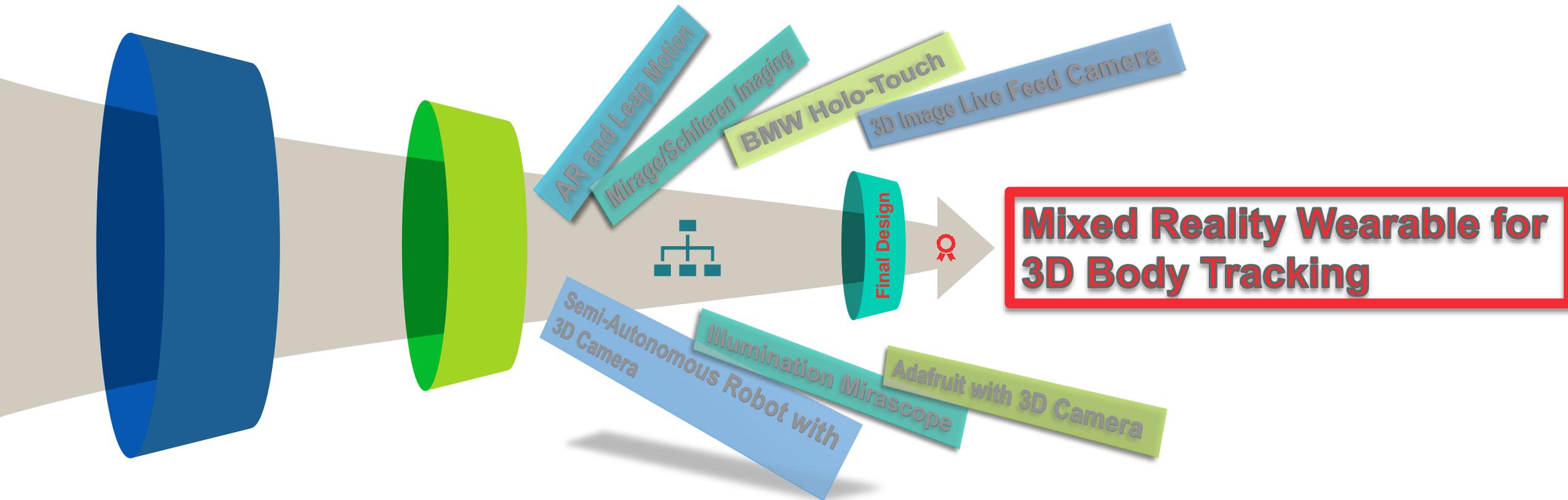
Joshua Segall

# Concept Generation: Overall Design



Joshua Segall

# Concept Generation: Overall Design



Joshua Segall

# Concept Selection: Overall Design

- AHP shows the results of our re-calculated concept selection.
- Final selection found that the Mixed Reality Wearable was in fact the best selection.

Table 2: Analytical Hierarchy Process

SELECTION:	Mixed Reality Wearable	Adafruit w/ 3D Camera	Semi-Automatis Robot w/ 3D Camera
Design Volume	0.64	0.36	0.10
Weight	0.45	0.10	0.45
Distance from Scanner	0.45	0.23	0.22
Tolerance of Depth Measurement	0.57	0.15	0.29
Brightness Level/Intesity Level	0.60	0.20	0.20
Operationg Temperature:	0.70	0.10	0.10
Resolution	0.60	0.20	0.20
Operating Time	0.43	0.36	0.30
SUM	4.44	1.70	1.86

Table 3: Final Selection

FINAL CONCEPT WEIGHTED	
Mixed Reality Wearable	0.56
Adafruit w/ 3D Camera	0.21
Semi-Autonomous Robot w/ 3D Camera	0.23

Joshua Segall

# Concept Generation: Wearable



Caleb Pitts

# Concept Selection: Wearable Design

Table 4: Wearable Concept Selection

Needs:	Weight:	Scale (1,3,6)											
		Idea 1	I 1	Idea 2	I 2	Idea 3	I 3	Idea 4	I 4	Idea 5	I 5	Idea 6	I 6
Multiple Tags	6	6	36	6	36	3	18	6	36	3	18	6	36
Easy Removal	12	6	72	1	12	3	36	6	72	1	12	6	72
Consistant Placement	10	6	60	3	30	3	30	6	60	6	60	3	30
Aesthetics	2	3	6	3	6	9	18	1	2	3	6	6	12
Versatile Placement	4	6	24	1	4	3	12	6	24	3	12	3	12
Easy to put on/tighten	8	6	48	3	24	3	24	6	48	6	48	3	24
Totals		246		112		138		242		156		186	
Rank		1		6		5		2		4		3	



Figure 7: 3D Printed Hand with Wearable Attached

**Winner:**  
Elastic Band with AprilTags Clipping on, with Dove Tail release

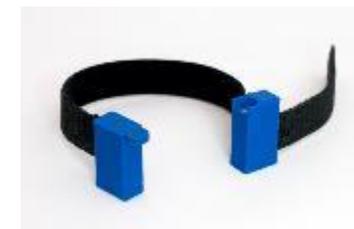
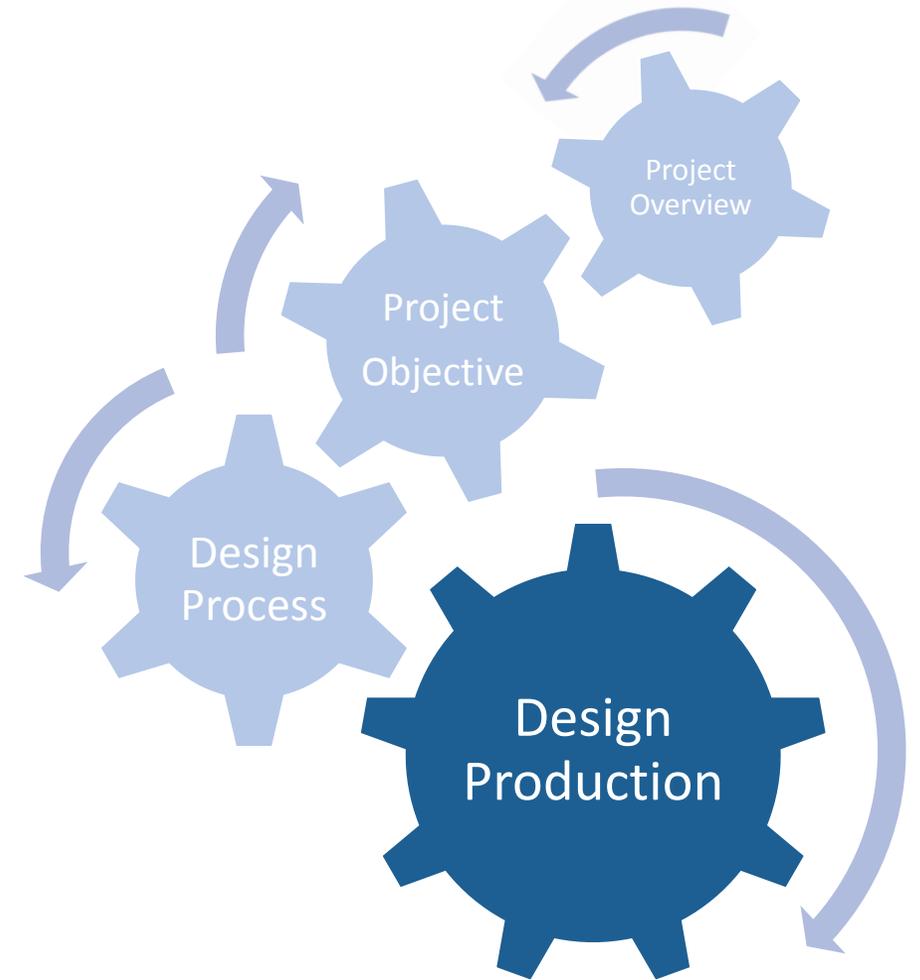


Figure 8: 3D Printed Wearable

Caleb Pitts

# Design Production

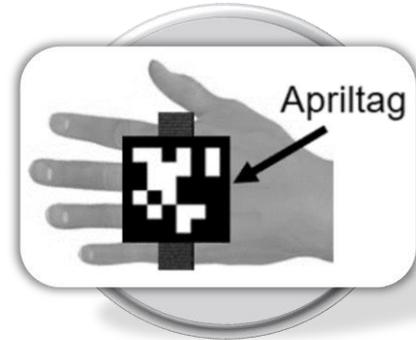


Josiah Bazylar

# Design Components

Wearable:  
AprilTags attach to this.

02



Steady State Monitor:  
Information is displayed here through Rviz (a virtual world).

04



01

ZED Mini:  
This 3D camera is mounted on the monitor.



03

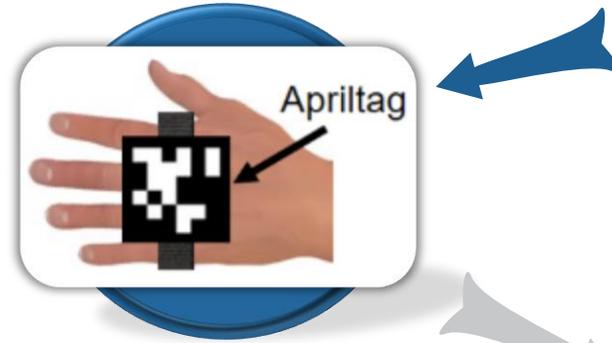
NVIDIA Jetson TX2:  
This computer tracks the AprilTags through Robot Operating System (ROS).

Josiah Bazylar

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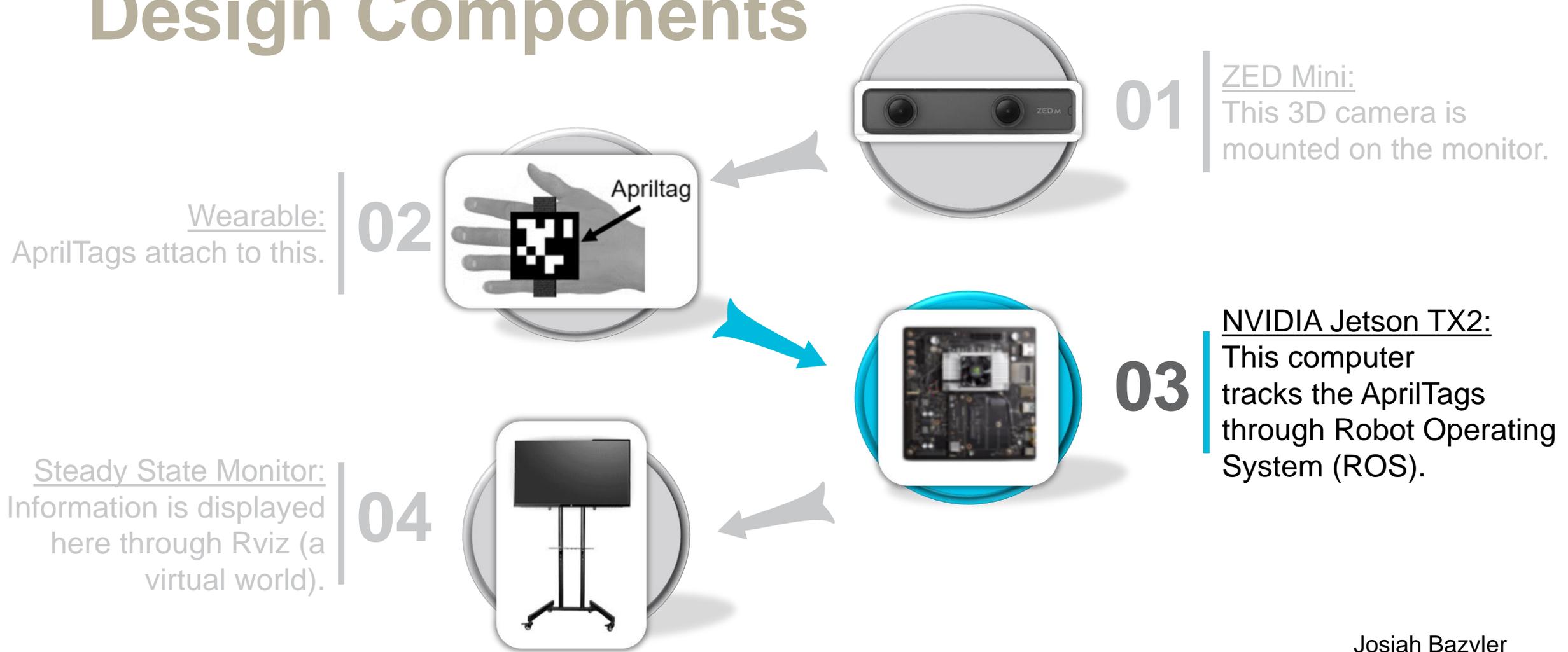


03

NVIDIA Jetson TX2:  
This computer tracks the AprilTags through Robot Operating System (ROS).

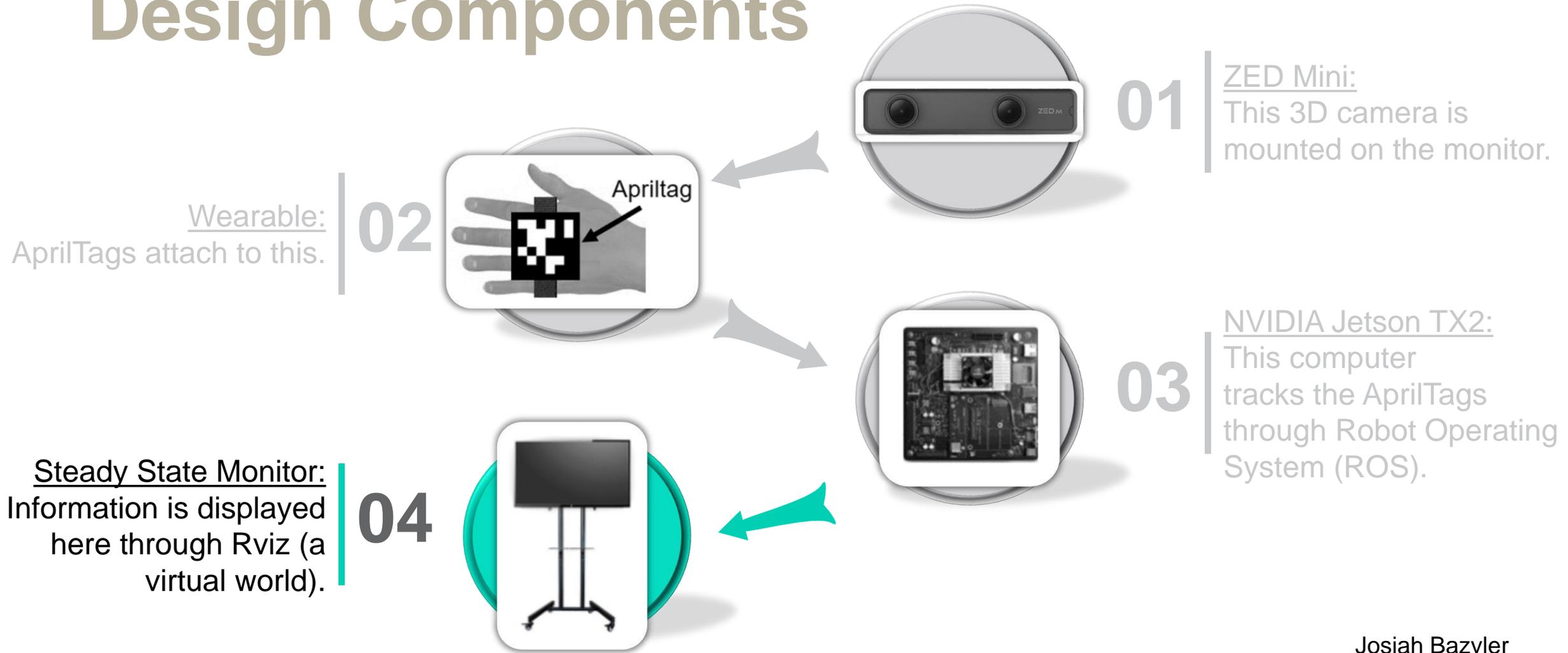
Josiah Bazylar

# Design Components



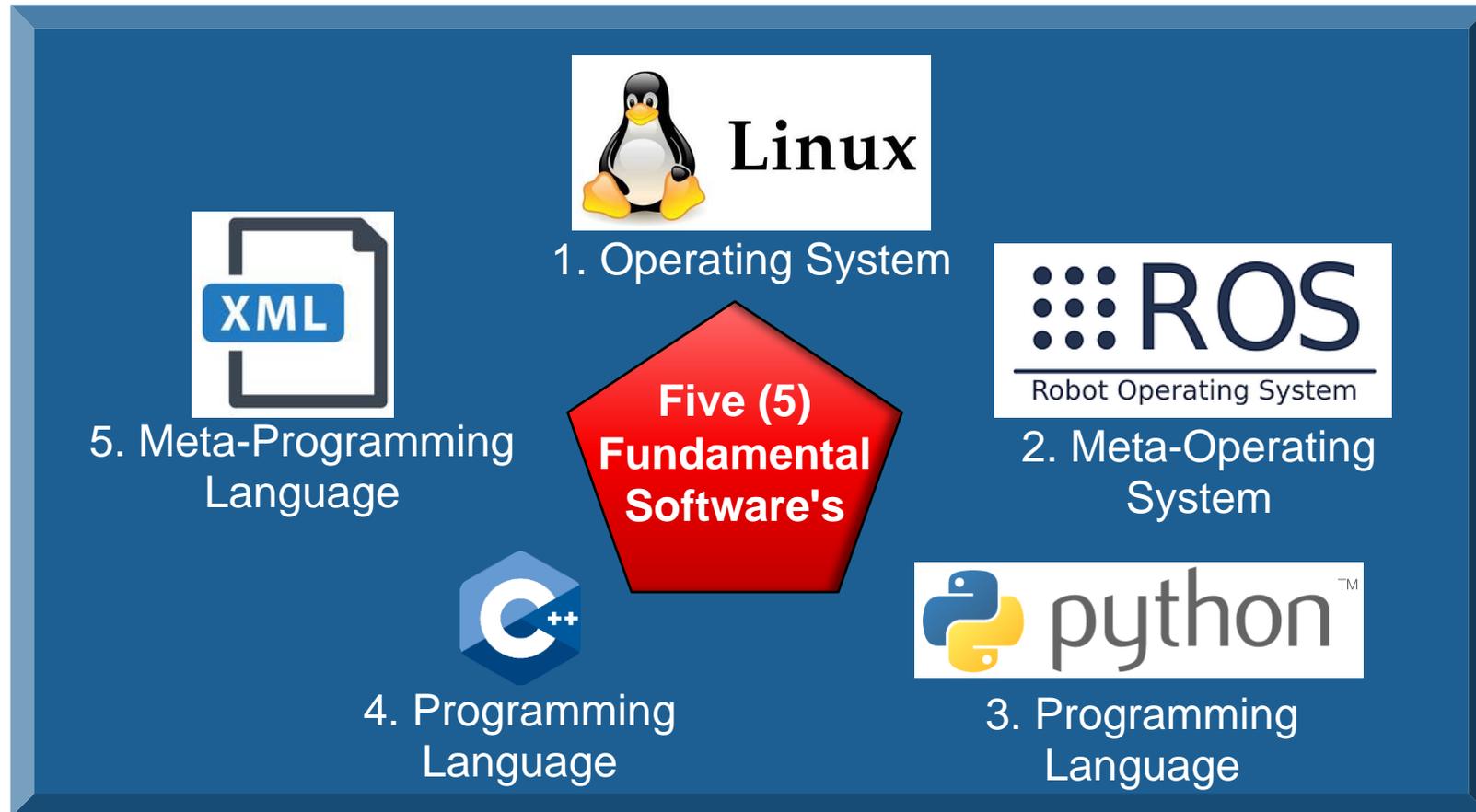
Josiah Bazylar

# Design Components



Josiah Bazylar

# Self-Instructed Software Initialization



Josiah Bazylar

# Software Implementation: ROS

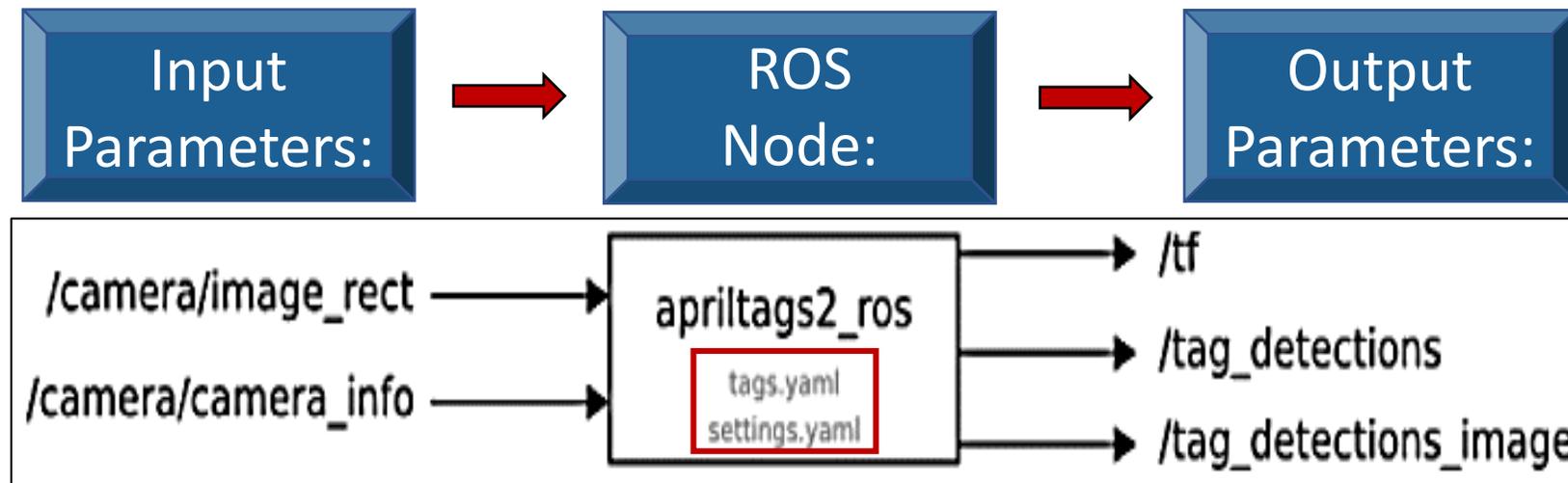
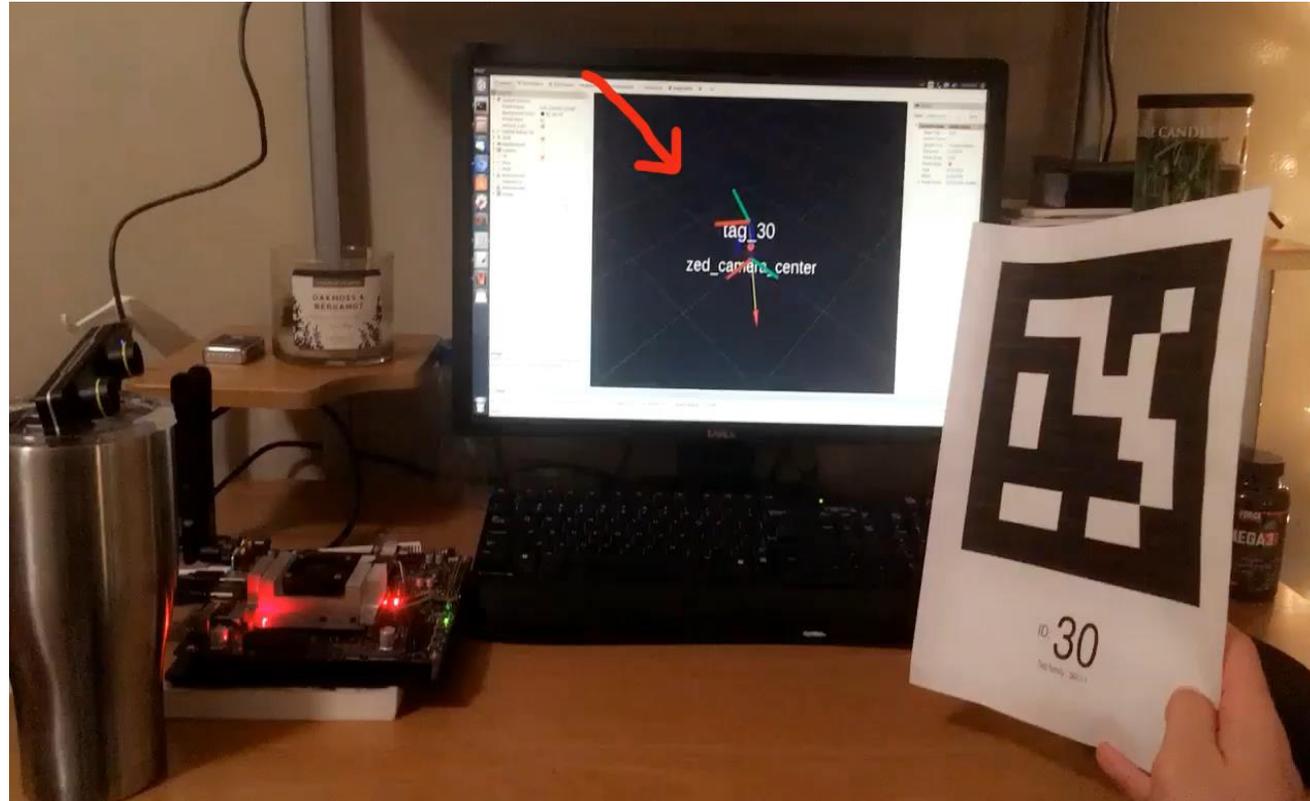


Figure 9: Inputs and Outputs of the "apriltags2\_ros" Node

Josiah Bazylar



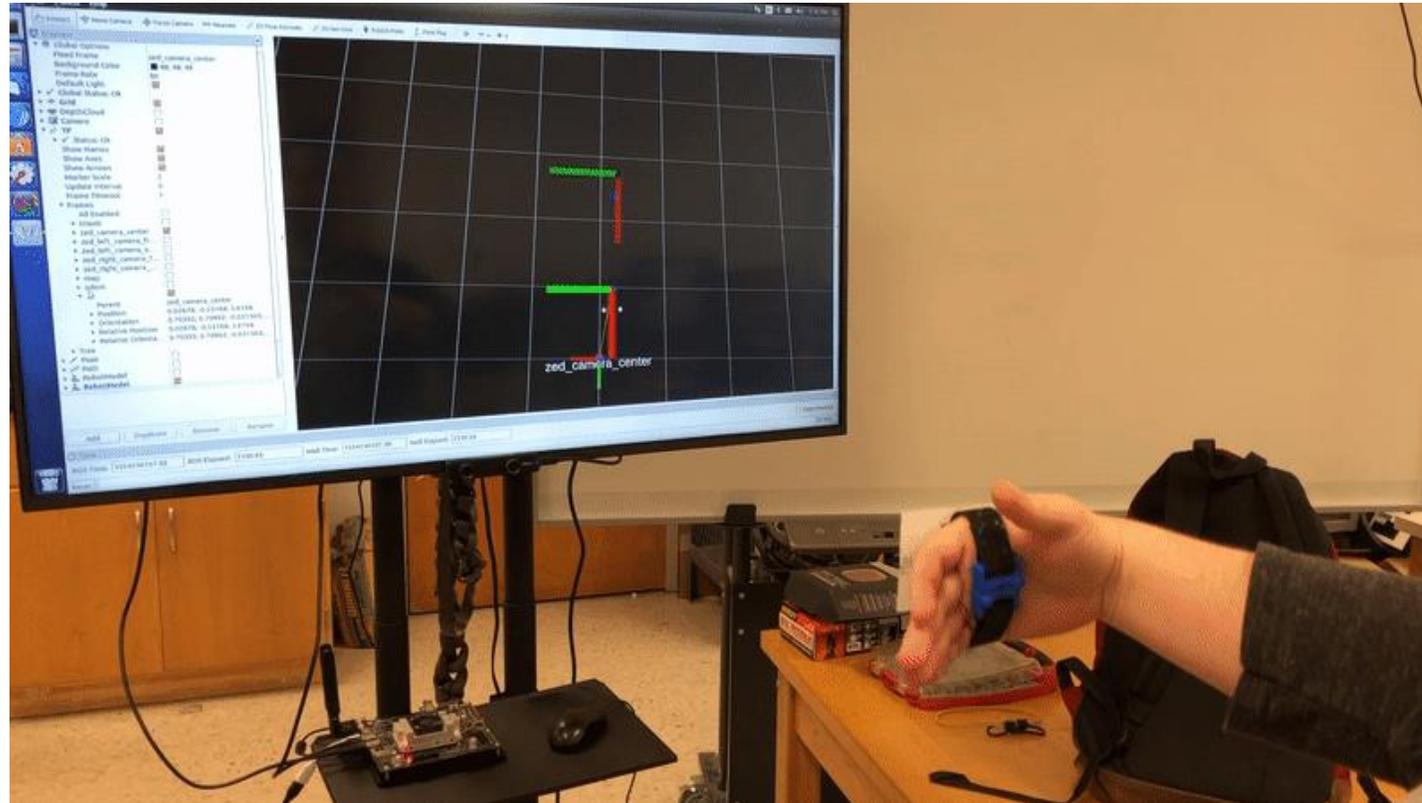
# Software Results



*Figure 10: Video of the AprilTag Being Tracked with the Old Code*

Josiah Bazylar

# Software Results



*Figure 11: Video of the AprilTag's "Triaxis" Attempting to Mesh with the Universal Robotic Description Format (URDF) Model of a "Triaxis" in the Ideal Pose with the New Code*

Josiah Bazylar

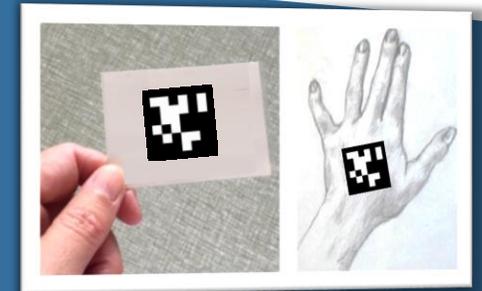
# Wearable Iterations



*Figure 12: Apple Watch Concept*



*Figure 13: Magnetic Bracelet Concept*



*Figure 14: Temporary Tattoo Concept*

Caleb Pitts

# Final Wearable Iteration

- For the final design we went back to the Velcro band for both tightening and attaching the AprilTag.
- Using Velcro to attach the AprilTag to the band allows for placement to be adjusted easily.
- Uses magnetic clasp for easy removal without shifting hand position.



*Figure 15: Final Design for the Band and Attachment of the AprilTag(s)*

Caleb Pitts

# Testing

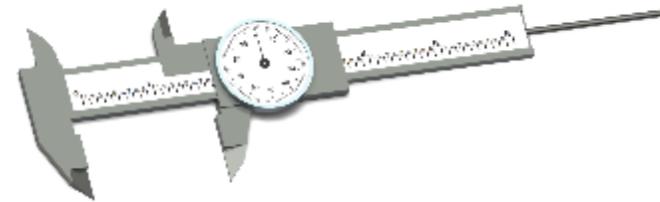
Matthew Bigerton



# Design Testing and Validation



1. Scan Pose Time  
Validation



2. Consistency and  
Precision Testing

Matthew Bigerton

# Testing Method

- The scan pose time validation and consistency and precision tests were conducted simultaneously using the following procedure:
  1. Direct participants to the table with the written instructions to read and the wearable on it.
  2. Instruct the participant to put on the wearable.
  3. On the participant's mark, the stop watch starts.
  4. Once the participant has meshed their pose as best as possible, detach the wearable and let fall to ground.
  5. Stop the stopwatch and record the final time and position/orientation data from Rviz.
- 27 trials were completed (n=27).

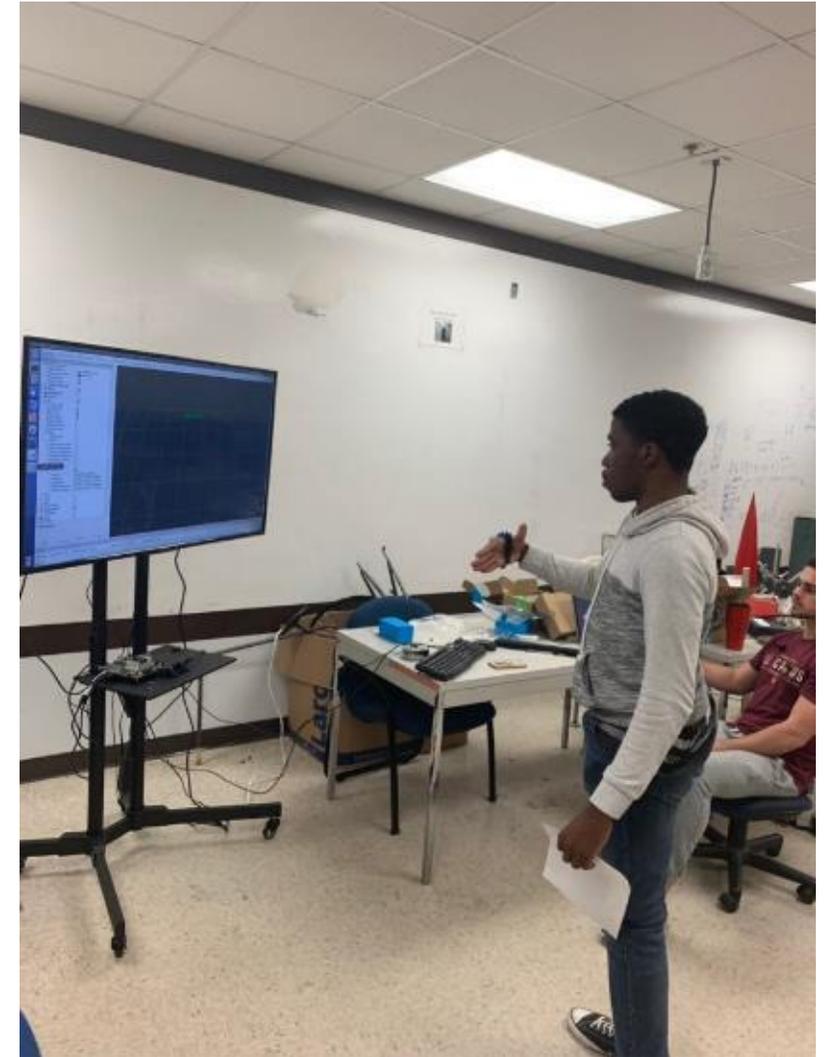


Figure 16: Design Testing

Matthew Bigerton

# Scan Pose Time Validation



Sponsor Targets:  
Locate and position/orient in under 3 minutes (180 seconds).

Table 5: Time Results Summary

Time Distribution (seconds)	
MIN	4.87
MAX	55.86
MEDIAN	19.27
QUARTILE 1	15.6525
QUARTILE 3	21.775
MEAN	20.50
STDEV	10.63

## Results:



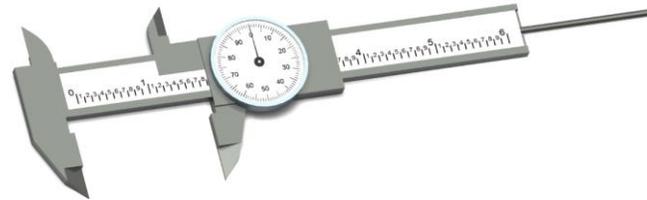
Figure 17: Test Timing Results

Matthew Bigerton

# Consistency and Precision Testing

## Sponsor Targets:

- The participant position needs to be within an error of  $3\pm 1$  centimeters ( $0.098\pm 0.01$  feet).
- The participant orientation needs to be within an error of  $0.05\pm 0.01$  rad (Euler angle).



## Planned test:

- This test determined the accuracy of our design's ability to guide a participant to the ideal pose.
- Position and orientation data are recorded and analyzed.

Matthew Bigerton

# Position Testing Results

Table 6: Position Difference Results—Summary

Difference in Ideal and Actual Position			
	x_diff (ft.)	y_diff (ft.)	z_diff (ft.)
MIN	0.001	0.001	0.014
MAX	0.076	0.323	0.276
<b>MEDIAN</b>	<b>0.010</b>	<b>0.020</b>	<b>0.044</b>
QUARTILE 1	0.004	0.009	0.026
QUARTILE 3	0.022	0.041	0.092
MEAN	0.016	0.042	0.078
STDEV	0.017	0.069	0.078

- The distribution of each axis is skewed up (toward the higher values).
- Each distribution has at least 2 outliers.
  - Outliers present make the median is more suitable to represent the data than the mean.
  - All the medians are within the error limit of  $0.098 \pm 0.01$  feet.

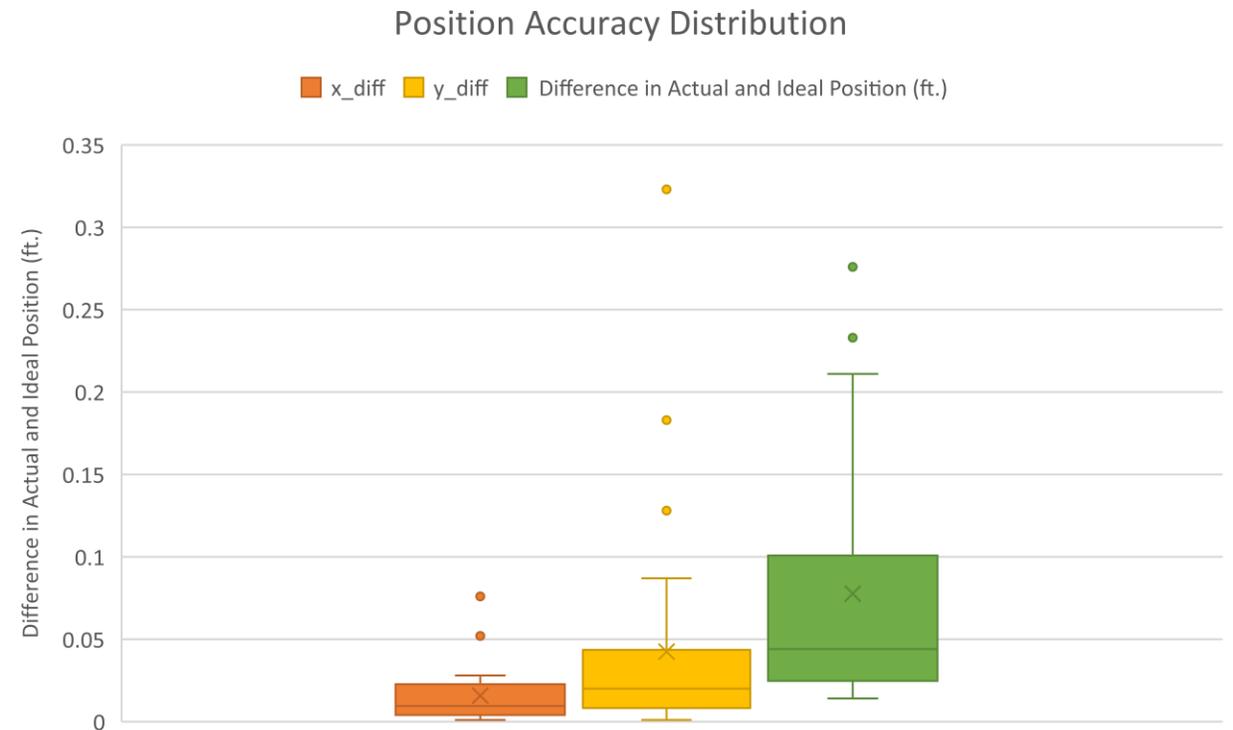


Figure 18: Position Test Results

Matthew Bigerton

# Orientation Testing Results—Roll

Table 7: Roll-Angle Difference Results—Summary

Difference in Ideal and Actual Orientation			
	roll_diff	pitch_diff	yaw_diff
MIN	0.001	0.001	0.001
MAX	0.048	0.056	0.309
MEDIAN	0.004	0.006	0.031
QUARTILE 1	0.002	0.003	0.020
QUARTILE 3	0.009	0.013	0.069
MEAN	0.008546	0.010482	0.049897
STDEV	0.010756	0.012035	0.058807

- The roll angle distribution is skewed up (toward the higher values).
- The roll distribution has 3 outliers.
  - Outliers present make the median more suitable to represent the data than the mean.
- The median is within the error limit of  $0.05 \pm 0.01$  rad (Euler Angle).

Roll Angle Orientation Accuracy

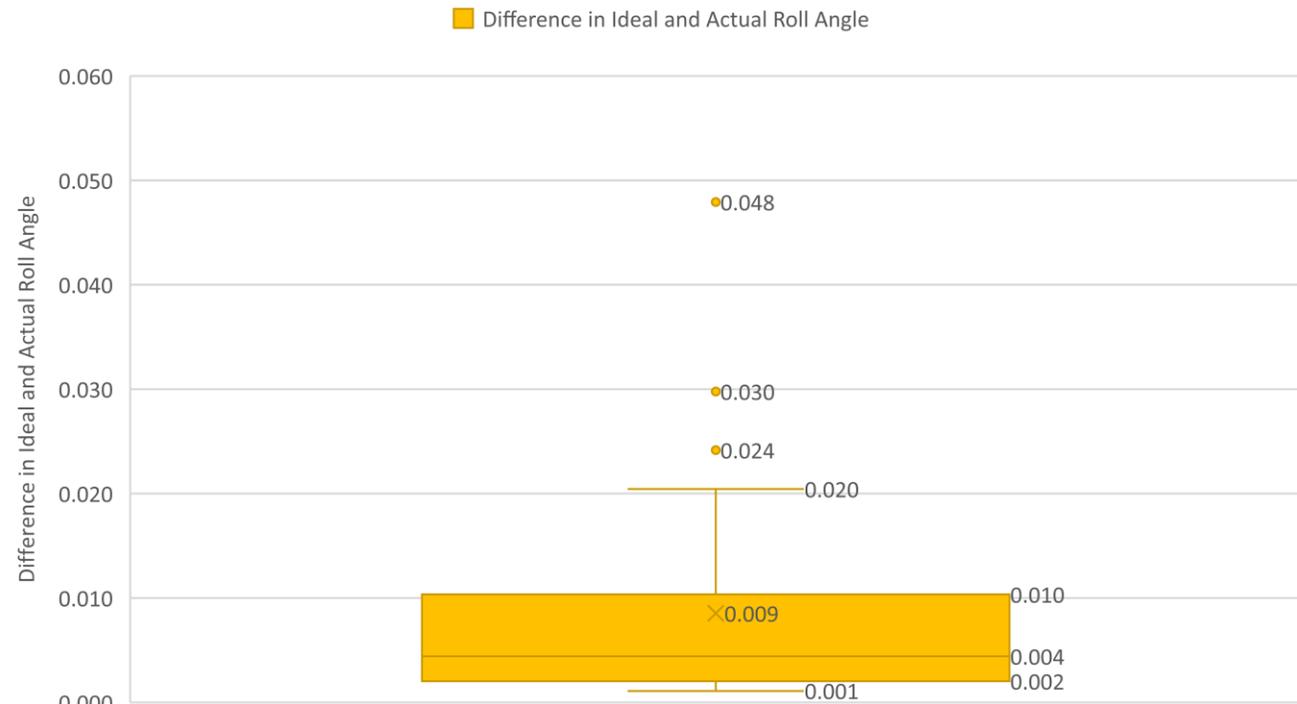


Figure 19: Orientation Test Results—Roll

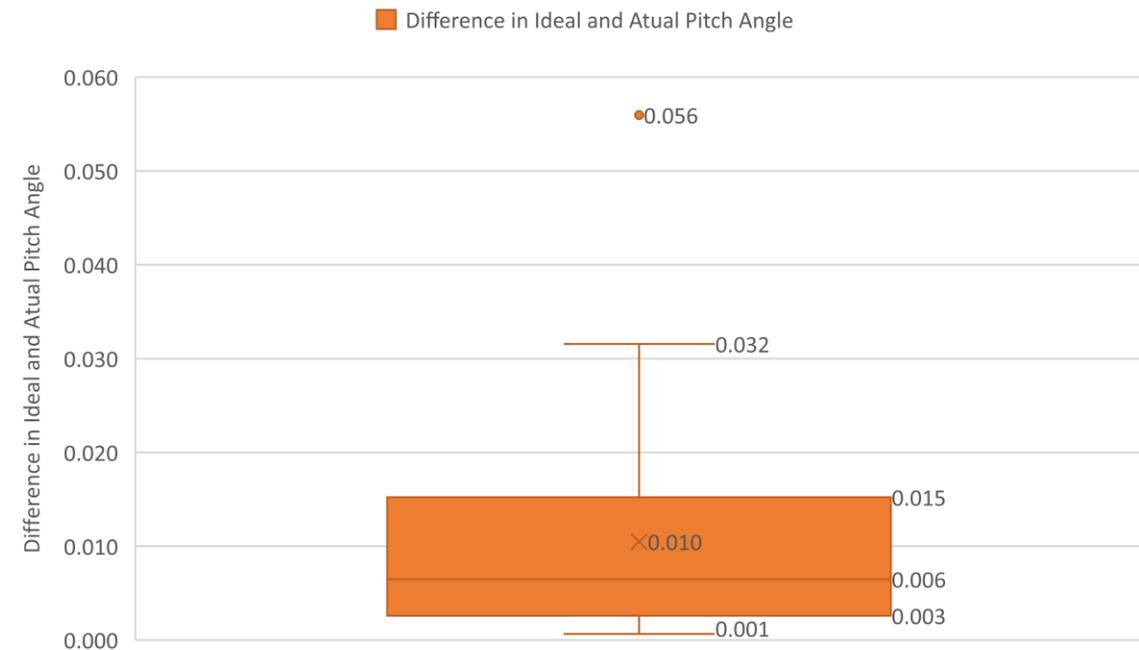
Matthew Bigerton

# Orientation Testing Results—Pitch

Table 8: Pitch-Angle Difference Results—Summary

Difference in Ideal and Actual Orientation			
	roll_diff	pitch_diff	yaw_diff
MIN	0.001	0.001	0.001
MAX	0.048	0.056	0.309
MEDIAN	0.004	0.006	0.031
QUARTILE 1	0.002	0.003	0.020
Quartile 3	0.009	0.013	0.069
MEAN	0.008546	0.010482	0.049897
STDEV	0.010756	0.012035	0.058807

Pitch Angle Orientation Accuracy



- The pitch angle distribution is skewed up (toward the higher values).
- The pitch distribution has 1 outlier.
  - Outliers present make the median more suitable to represent the data than the mean.
- The median is within the error limit of  $0.05 \pm 0.01$  rad (Euler Angle).

Figure 20: Orientation Test Results—Pitch

Matthew Bigerton

# Orientation Testing Results—Yaw

Table 9: Yaw-Angle Difference Results—Summary

Difference in Ideal and Actual Orientation			
	roll_diff	pitch_diff	yaw_diff
MIN	0.001	0.001	0.001
MAX	0.048	0.056	0.309
MEDIAN	0.004	0.006	0.031
QUARTILE 1	0.002	0.003	0.020
QUARTILE 3	0.009	0.013	0.069
MEAN	0.008546	0.010482	0.049897
STDEV	0.010756	0.012035	0.058807

- The yaw angle distribution is skewed up (toward the higher values).
- The yaw distribution has 1 outlier.
  - Outliers present make the median more suitable to represent the data than the mean.
- The median is within the error limit of  $0.05 \pm 0.01$  rad (Euler Angle).

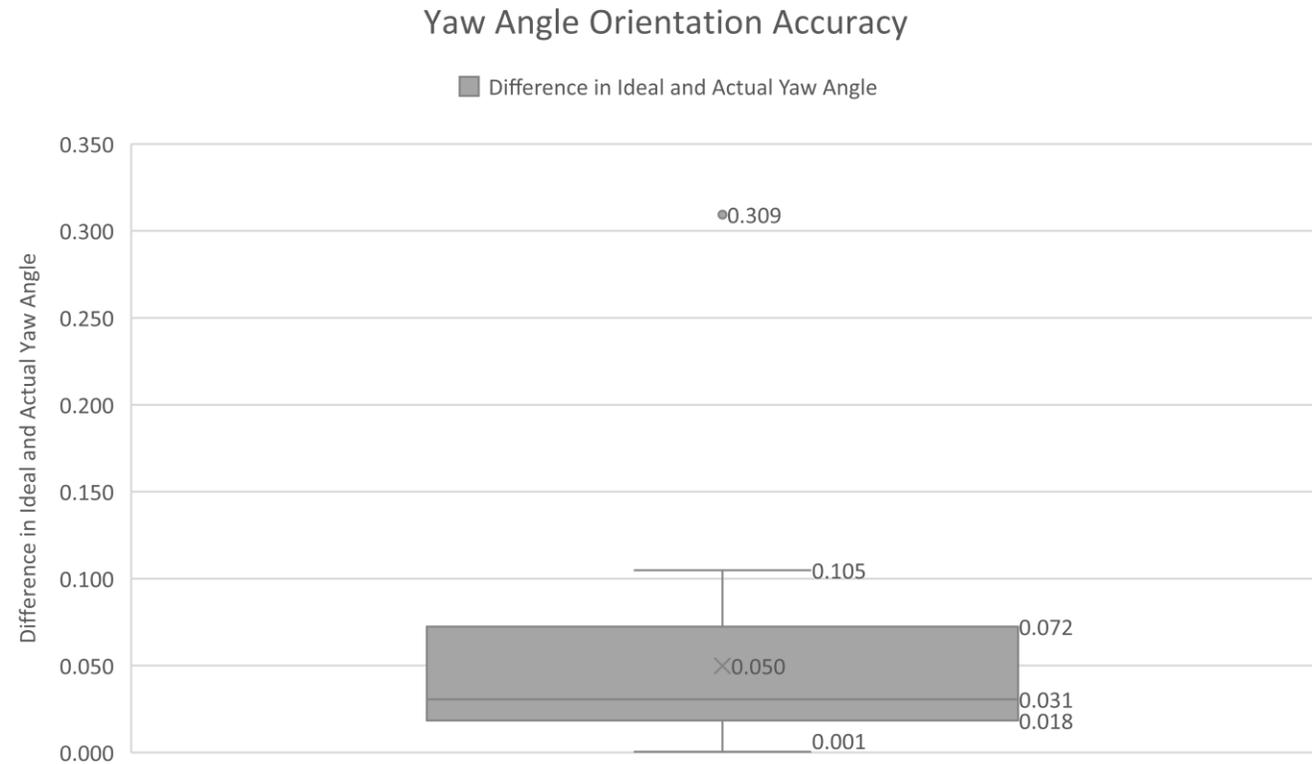


Figure 21: Orientation Test Results—Yaw

Matthew Bigerton

# Testing Remarks

- An approximately symmetric/normal distribution is ideal.
  - Normal distributions are easily represented as a bell-curve.
- An approximately normal distribution can be achieved in 2 possible ways:
  1. Increasing  $n$  (number of trials).
  2. Eliminating Outliers
- Increasing the number of completed trials by a factor of 2 or 3 will greatly help the symmetry.
  - A goal would be  $n=100$ .
- Eliminating outliers can drastically change the shape of a distribution (reverse apparent skew).

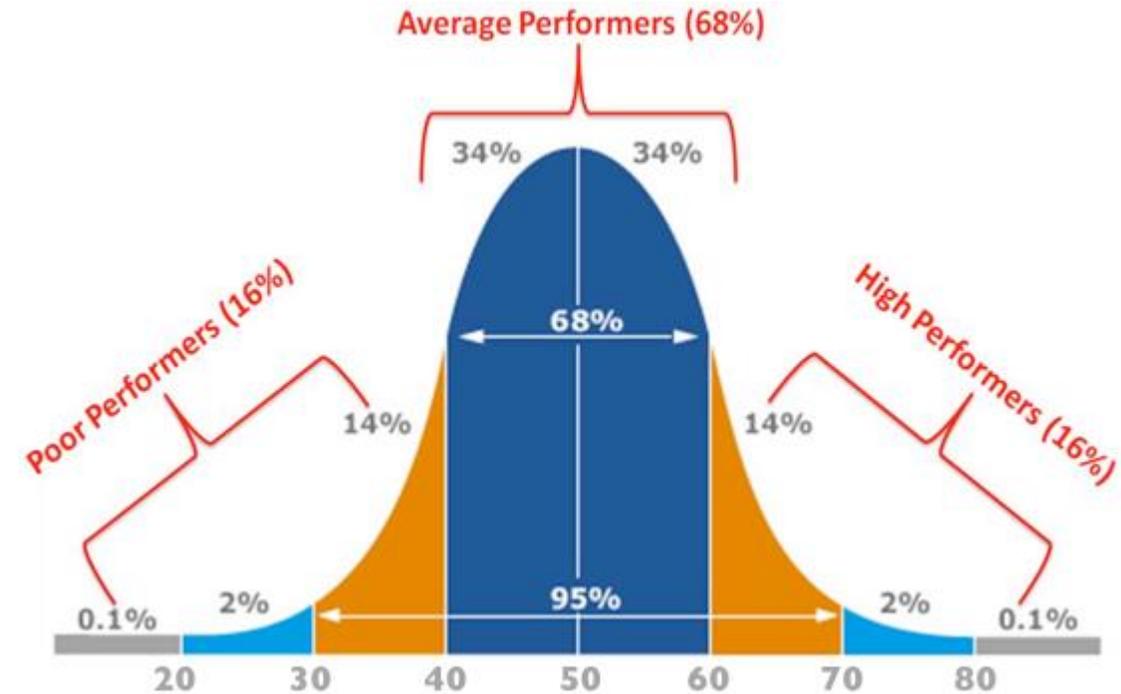


Figure 22: Bell Curve Distribution

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# Conclusion

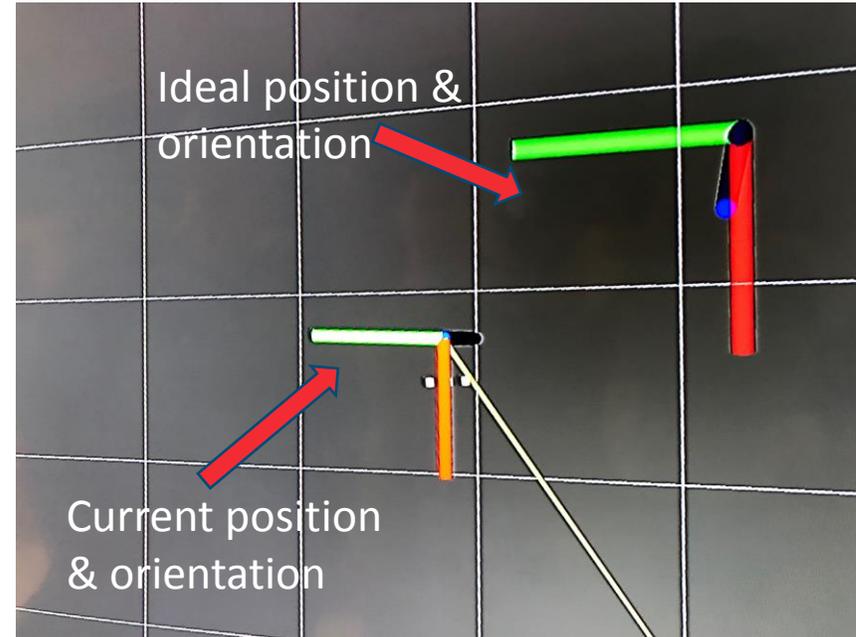


Figure 23: Sample of a Visualization

The objective of this project was to provide a user interface for a participant in a 3D body scan environment in order to shorten the duration of the overall process by reducing the amount of instructions given by the scan technician to position/orient the participant.

Timothy Rubottom

# Most Important Points

1. AprilTags can now be tracked using ROS and the 3D camera.
2. The wearable created satisfies the design criteria.
3. The design components are all complete and ready for application.
4. The meshing of the CAD image and the AprilTag(s) in the virtual reality world has proven difficult, but is possible.

Timothy Rubottom

# Lessons Learned

1. Keeping the sponsor/customer's needs and wants as the most important determining factors is challenging throughout the design process.
2. Scoping a project with minimal prior knowledge is incredibly difficult.
3. Maintaining a Project timeline and schedule plays a pivotal role in project success.
4. Determining useful testing and validation of a virtual design can be troublesome.

Timothy Rubottom

# References

1. Garrido-Jurado, S., Muñoz-Salinas, R., Madrid-Cuevas, F., & Marín-Jiménez, M. (2014). "[Automatic generation and detection of highly reliable fiducial markers under occlusion](#)," *Pattern Recognition*, 47(6), 2280-2292. doi:10.1016/j.patcog.2014.01.005
2. Malyuta, D. (2017). "[Navigation, Control and Mission Logic for Quadrotor Full-cycle Autonomy](#)," Master thesis, Jet Propulsion Laboratory, 4800 Oak Grove Drive, Pasadena, CA 91109, USA.
3. Romero-Ramirez, F. J., Muñoz-Salinas, R., & Medina-Carnicer, R. (2018). "[Speeded up detection of squared fiducial markers](#)," *Image and Vision Computing*, 76, 38-47. doi:10.1016/j.imavis.2018.05.004
4. Wang, J. & Olson, E. (2016). "[AprilTag 2: Efficient and robust fiducial detection](#)," in *Proceedings of the IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS)*.

Timothy Rubottom

# Questions?

