### Sprinter Data





#### **Team Introductions**







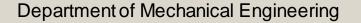


Dylan Cedeno Project Manager Presenter Marc Griffiths *Design Engineer* Presenter

Jordan Noyes *Quality Engineer*  Handy A Pierre *Research Engineer* 

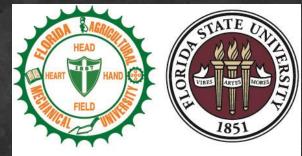
Edwin Ulysse *Data Engineer* Presenter

Dylan Cedeno





#### Sponsor and Advisor



### FAMU-FSU Engineering

Sponsor FAMU-FSU College of Engineering Academic Institution



<u>Academic Advisor</u> Jonathon Clark, Ph.D. *Associate Professor* 

Dylan Cedeno

3



# Summarizing VDR1

Dylan Cedeno



Summarizing VDR1

### Objective

The objective of this project is to objectively measure and predict a sprinter's performance.

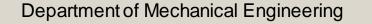
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5



### Assumptions

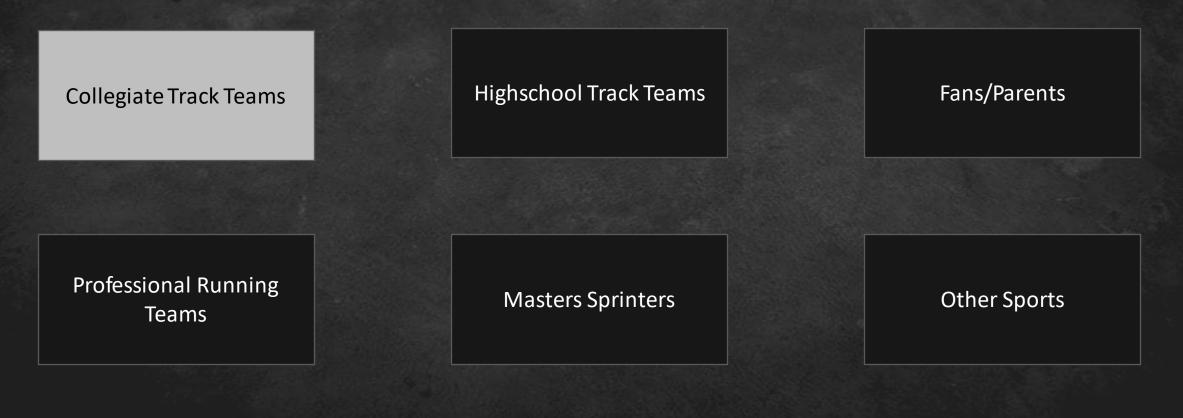
⊀ Range of Sprinter heights from 5'6" to 6'4" A User has prior experience with sprinting \* Starting with a standard starting block オUsed in fair weather *x*<sup>\*</sup> Will not have access to a power outlet オ Used on a collegiate approved track A Consumer is more concerned about accuracy than price





Summarizing VDR1

#### Markets



Dylan Cedeno

Department of Mechanical Engineering



### Key Goals

#### A product that will be desirable for purchase

- オ Cost effective
- オ Self-contained
- \* Minimal hinderance to performance

#### Predict a sprinter's performance

- オ Personalized inputs
- オ Creating trends based on inputs

#### Objectively measure a sprinter's performance

- オ Takeoff form
- オ Instantaneous velocity

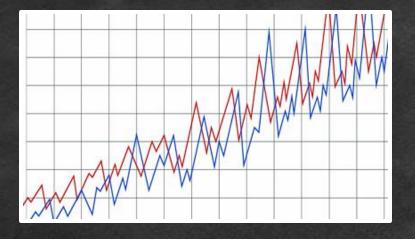
Dylan Cedeno







#### **Create Trends**



Metric: Time it takes to output relationships between measurements

**Target:** Within 15 seconds of request time

Edwin Ulysse

10



### **Store Data**



Metric: Compression and frame rate of videos recorded & Amount of storage taken by data collected

**Target**: 720 pixels at 60 frames per second & Maximum of 10 megabytes per trial

Edwin Ulysse

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#### **Retrieve Personalized Inputs**



Metric: Time it takes to store the inputs of the athlete being measured, given by the athlete

**Target**: Inputs stored in under 5 seconds

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#### Make Product Cost Effective



#### **Metric:** Desired purchase price

**Target:** Keep purchase price under \$15,000

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#### **Product Is Self-Contained**



Metric: Amount of additional purchase necessary outside of product

**Target**: \$0.00 spent outside of product purchase

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### Product has Low Hinderance on Performance



**Metric:** If a wearable is used, the weight it must stay under

**Target**: Wearable must weigh less than 1 kilogram (~2 pounds)

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### Product Exposes User's Weaknesses



Metric: Percent difference between measurements of the user and the compared professional that is pointed out as a potential weakness

**Target**: A measurement greater than 5% difference from professional is a potential weakness

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#### **Tool Incorporates Professional Sprinters**



Metric: Number of professional athletes the technology needs to store statistics for

**Target:** At least 5 different professionals

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### Technology Needs to Be Able to Be Used Daily for About Two Hours at a Time



Metric: The battery life needed for the technology to hold between charges

**Target**: A battery life of at least 3 hours

Edwin Ulysse

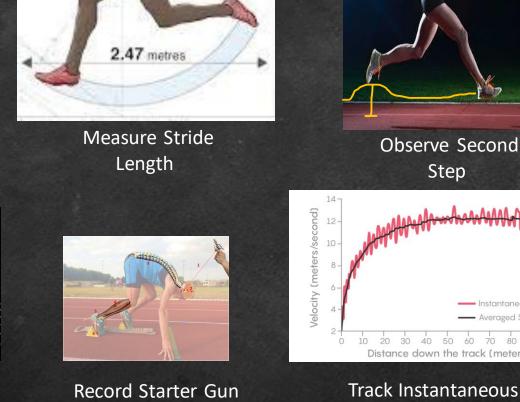
18



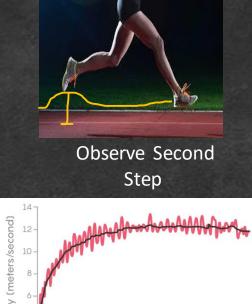
#### Take Measurements



Gauge Line of Attack



**Reaction Time** 



20 30

10

40 50

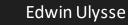
Velocity

60 Distance down the track (meters)

nstantaneous Speed

#### Metric: Accuracy of measurement

Target: Accurate within 2%





Department of Mechanical Engineering

Calculate Impulse from

the Block

# **Concept Generation**

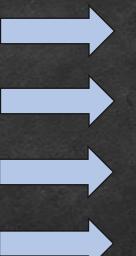
Marc Griffiths



### **Tension Cord Training Mechanism**

#### Functions

- オ Gauge the line of attack
- オ Instantaneous velocity
- オ Product has low hinderance on performance
- オ Collect data
- オ Create trends
- ・ Make the product cost effective





#### Solutions

- オ Take a video
- オ Tension cord and encoder
- オ Lightweight tension cord
- -শ Server
- オ Line graphs
- オ Compare to other markets & lay-away

Marc Griffiths



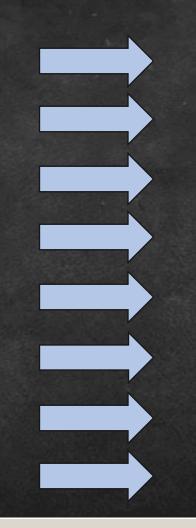


#### **Concept Generation**

### All Inclusive Technology

#### Functions

- オ Instantaneous velocity
- オ Gauge line of attack
- オ Starter gun reaction time & kickoff force from the blocks
- オ Collect data & create trends
- オ Store data
- オ Make the product cost effective
- オ Product is self-contained
- オ Product has low hinderance on performance



Laser sensor

Ľ,

**Solutions** 

- র্শ Dots on the sprinter
- Force sensor on the blocks
- オ Personalized inputs & line graphs
- ネ Compressed folder
- オ Cheaper parts & renting option
- オ All parts included
- パ No wearable

Marc Griffiths



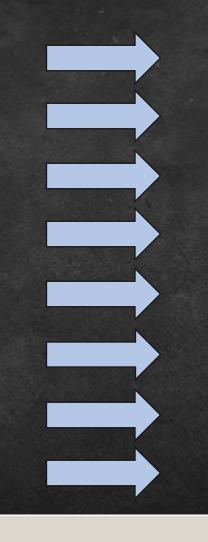


#### **Concept Generation**

### Launch Monitor Pro

#### Functions

- オ Instantaneous velocity
- オ Gauge line of attack
- ・ Kickoff force from the blocks
- オ Observe the second step
- オ Store data
- オ Make the product cost effective
- オ Product is self-contained
- オ Product has low hinderance on performance



#### Solutions

- র্শ Infrared sensor
- ☆ Dots on the sprinter & take a video
- が Impulse sensor on the blocks
- ・ Measuring tape
- オ User's device
- ゲ Cheaper parts & renting option
- オ Default apps on phone/laptop
- オ Lightweight wearable

Marc Griffiths



# **Concept Selection**



### House of Quality



Marc Griffiths

25



### Pugh Chart

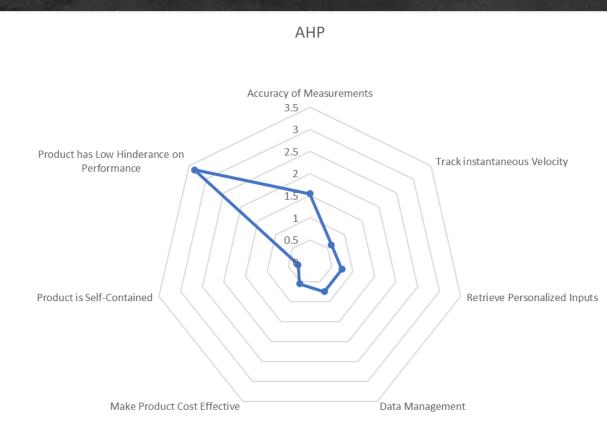
Pugh Chart 3				
Selection Criteria	4	6	7	8
Gauge Line of Attack	DATUM	-	S	S
Observe Second Step		S	S	S
Calculate Kickoff Force from the Block		S	S	S
Record Starter Gun Reaction Time		S	+	+
Track Instantaneous Velocity		-	S	S
Retrieve Personalized Inputs		+	S	S
Collect Data		S	S	S
Store Data		S	-	-
Create Trends		-	S	-
Make Product Cost Effective		+	+	-
Product is Self-Contained		S	S	S
Product has Low Hinderance on Performance		-	S	S
# of pluses		2	2	1
# of Minuses		4	1	3

#### Marc Griffiths

Department of Mechanical Engineering



### AHP



#### Marc Griffiths

Department of Mechanical Engineering



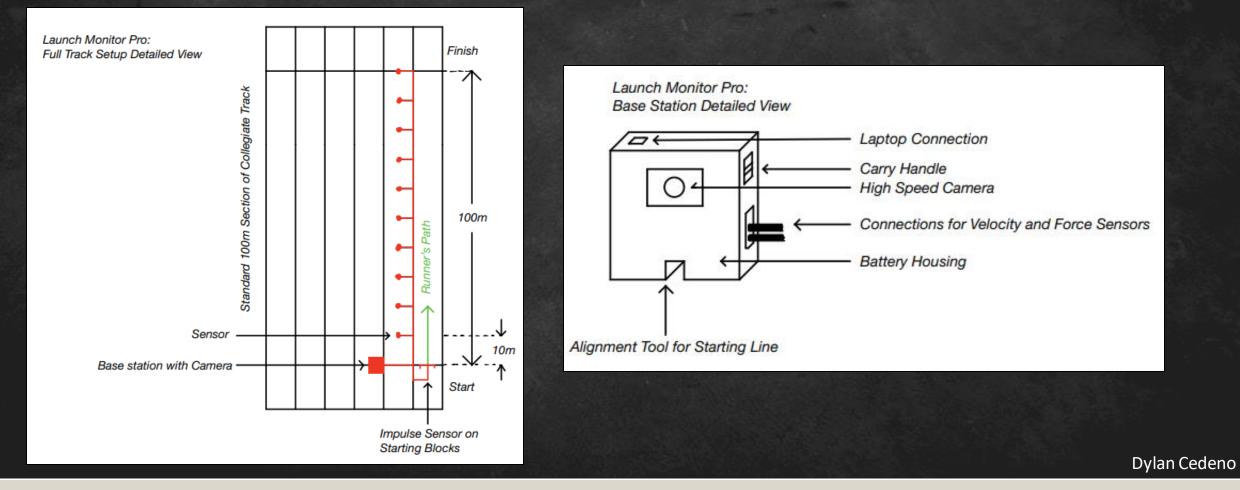
### Final Concept

Dylan Cedeno

Dylan Cedeno

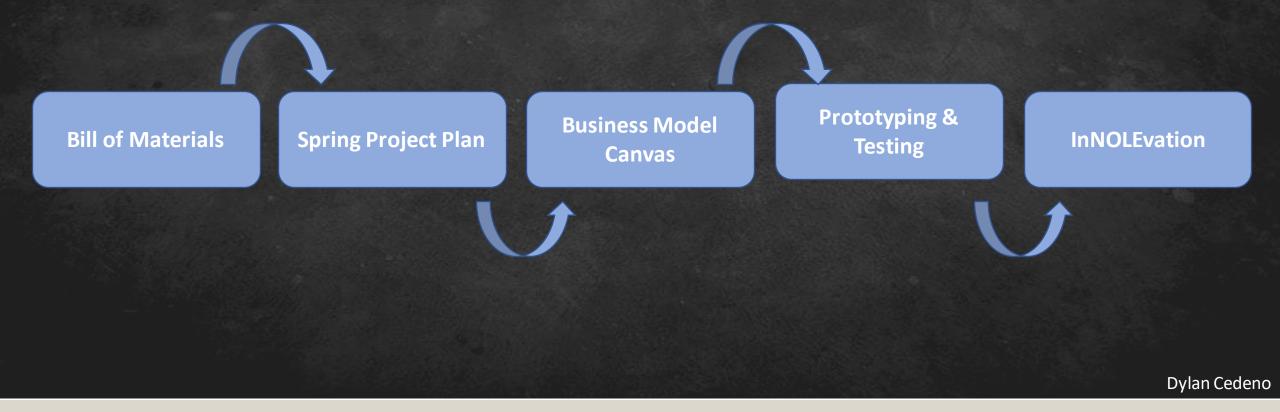


### Launch Monitor Pro





### Next Steps...





### References

https://simplifaster.com/articles/contact-length-sprinting-speed/ https://simplifaster.com/articles/sprinting-in-team-sport-the-butt-kicking-epidemic/ https://www.bbc.co.uk/sport/athletics/40779741 http://www.johk.pl/files/10078-56-2017-v56-2017-03.pdf https://www.basvanhooren.com/is-it-possible-to-react-faster-than-100-ms-in-a-sprint-start/ https://www.investopedia.com/terms/t/trendanalysis.asp https://www.quantamagazine.org/infinite-powers-usain-bolt-and-the-art-of-calculus-20190403/ https://uxdesign.cc/how-personalized-design-is-different-from-traditional-design-430e9f8df753?gi=764be137ce0f https://www.dataversity.net/what-is-data-storage/ https://blog.edisonnation.com/2015/08/inventing-101-making-your-idea-cost-effective/ https://morioh.com/p/46a28dc89a97 https://mbe.group/what-are-your-strengths-and-weaknesses/ https://www.dailymail.co.uk/sciencetech/article-2885530/The-secret-world-s-greatest-sprinters-revea Researchers-Jamaican-athletes-symmetrical-KNEES.html https://www.businessmobiles.com/dark-mode-damaging-eves/battery-life/

### Thank You for Listening!

Mission Statement: Our mission is to utilize technology to enhance the performance of athletes, and help them maximize their full potential.

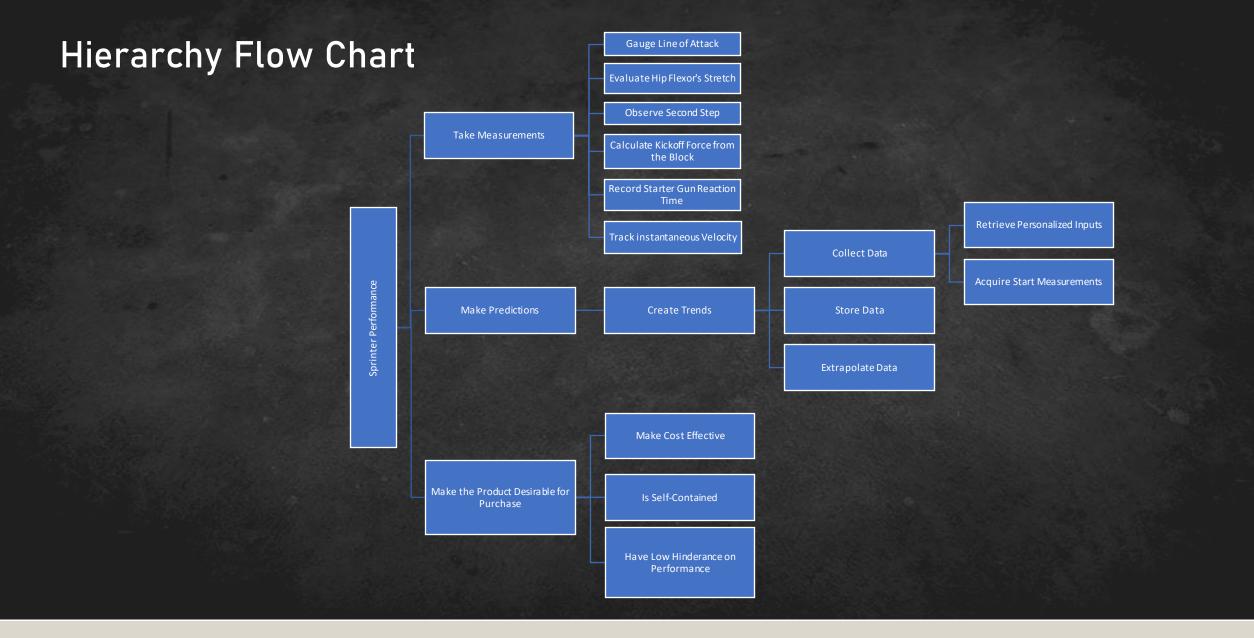


# **Backup Slides**



# **Functions Backup**







## **Targets and Metrics Backup**



	Function/Need	Metric	Toront
Target Catalog	*Gauge Line of Attack	Accuracy of measuring the angle at the ankle, knee, hip, shoulder	Target Accurate within 2%
0			
	*Observe Second Step	Accuracy of measuring the height off the ground from the blocks	Accurate within 2%
	*Measure Stride Length	Accuracy of measuring the length from the second step to the third step	Accurate within 2%
	*Calculate Impulse from the Block	Accuracy of calculating the force off the block, with respect to time	Accurate within 2%
	*Record Starter Gun Reaction Time	Accuracy of recording the time from the starter gun sound to impulse rise	Accurate within 2%
	*Track Instantaneous Velocity	Accuracy of tracking the velocity at every 5 meters	Accurate within 2%
	Create Trends	Time it takes to output relationships between measurements	Within 15 seconds of request time
	Store Data	Compression and frame rate of videos recorded	720 pixels at 60 frames per second
		Amount of storage taken by data collected	Maximum of 10 megabytes per trial
	Retrieve Personalized Inputs	Time it takes to store the inputs of the athlete being measured, given by the athlete	Inputs stored in under 5 seconds
	Make Product Cost Effective	Desired cost to keep the purchase price under	Keep purchase price under \$15,000
	Product Is Self-Contained	Additional purchase necessary outside of product	\$0.00 spent outside of product purchase
	*Product has Low Hinderance on Performance	If a wearable is used, the weight it must stay under	Wearable must weigh less than 1 kilogram (~2 pounds)
	The tool incorporates professional sprinters and eases the effort required for sprinter comparisons	Number of professional athletes the technology needs to store statistics for	At least 5 different professionals
	The analysis from the product exposes users' fundamental weaknesses	Percent difference between measurements of the user and the compared professional that is pointed out as a potential weakness	A measurement greater than 5% difference from professional is a potential weakness
	*The technology needs to be able to be used daily for about two hours at a time	The battery life needed for the technology to hold between charges	A battery life of at least 3 hours



# **Concept Generation Backup**

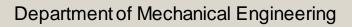


		Morpholog	ical Chart		
Functions			Potential Solutions		
Gauge Line of Attack	Record a video	Take a picture	Have dots on the sprinter as a reference	Have a line on the sprinter as a reference	
Observe Second Step	Sprinter has a tape measure on their foot	Recording a video	Sprinter runs next to a ruler	Havinga laser sensor on the sprinter's foot	Havinga string temporarily attached to the sprinter's foot
Calculate Kickoff Force from the Block	Place a force sensor on block	Incorporating a scale under blocks	Using a variation of the individual's body to determine the impulse	Using a spring that would retain compression form force	
Record Starter Gun Reaction Time	Using the starting of the gun with respect to the impulse	Re cord the audio of the starter gun	Using a high-speed camera to determine when the gun is fire d	Using a timer	Slowing down vi deo
Track instantaneous Velocity	Using a video	Havinga laser sensor on the sprinter's foot	Using a string attached to a motor and encoder	Using a infrared sensor on the track	Using a radar gun
Retrieve Personalized Inputs	Userinput	Measured	Creation of a user interface		
Collect Data	Researching sprinter's record	Accepting user input			
Store Data	Placed in a compressed folder	Store in a spreadsheet	Writing the information down	Using a server	Placingina third-partyapplication?
Create Trends	Makes a line graph	Creates a pivot table	Us es error bars	Creates a bar graph	Make comparisons to other athletes
Make Product Cost Effective	Comparable to markets	Using cheaper parts	Has a lay-awaysystem	Havinga subscription option	Havinga renting option
Product is Self-Contained	Within one app/software	Comes with all parts induded	Use of default applications	Able to fit in a trunk	
Product has Low Hinderance on Performance	Embedded in uniform	Does not use a wearable	Technology in the shoe(s)	Lightweight	



#### Crap Shoot

People	Common Activities	Potential Resources
Sprinters	Sprinting	Video
Coach	Competing	Sensors
Scout	Training	Stopwatch
Parents	Performing	Sprinter blocks
Fans	Exercising	Wearable
Athletes	Supporting	Software/ application

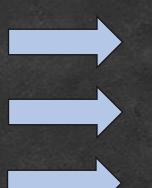


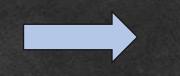


# **Concept 2: Dots and Infrared**

#### Functions

- オ Instantaneous velocity
- オ Starter Gun Reaction Time
- ネ Kickoff force from the blocks
- オ Incorporate professionals for comparison
- ★ Make the product cost efficient







### Solutions

- オ Infrared Sensors
- オ Take a video
- র্শ Impulse sensor
- オ Store Data

オ Subscription plan

Marc Griffiths

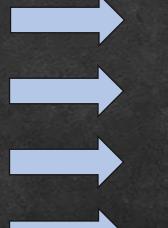


# Concept 3: Lasers, Springs, and Radar Guns

### Functions

- オ Observe second step
- オ Instantaneous Velocity
- オ Collect data
- オ Make the product cost efficient





### Solutions

- র্শ Laser sensor
- オ Spring that retains compression

#### オ Radar gun

- ・ Pre-run measurements
- র্শ Lay-away plan

#### Marc Griffiths



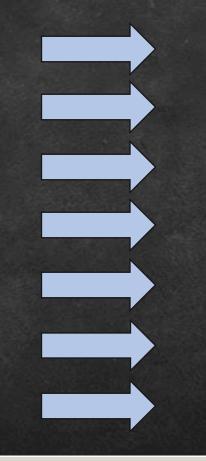


#### **Concept Generation**

## Concept 4: Lasers, Dots, and Sensors with Professionals

Functions

- オ Instantaneous velocity
- ☆ Gauge line of attack & observe the second step
- オ Starter gun reaction time
- オ Collect data
- オ Store data
- オ Make the product cost effective
- オ Product is self-contained



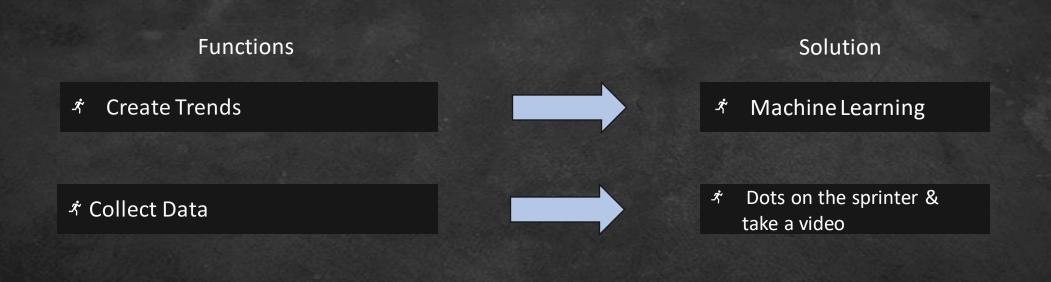
Solutions

- ネ Laser sensor
- オ Dots on the sprinter
- オ Force sensor on the blocks
- オ Sprint Records
- ネ Server
- <sup>オ</sup> Cheaper parts
- オ All parts included

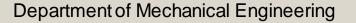


**Concept Generation** 

### **Concept 5: Machine Learning Prediction**



Marc Griffiths





# **Concept Selection Backup**



	±.0		Table 1: House of Quality	I population	ter.	bn
				Engineering Characteristics		
1 1 1 1	Units	N/A	Seconds	Megabytes	\$	Pounds
Customer Requirements	Importance Weight Factor	Accurate within 2%	Processing Time	Data Size	Price	Low Weight
Gauge Line of Attack	3	5				
Observe Second Step	3	5				
Measure Stride Length	3	5				
Calculate Impulse from the block	3	5				
Record Starter Gun Reaction Time	3	5				
Track Instantaneous Velocity	3	5				
Create Trends	2		5			
Store Data	2		1	7		
Retrieve Personalized Inputs	2		5			
Cost Effective	3				9	
Self-Contained	1					
Low Hinderance on Performance	5					7
Daily use without external power	3					
Raw Score	222	90	22	14	27	35
Relative Weight		0.4054	0.0991	0.0631	0.1216	0.1577



	Table 2: Pugh Chart 1									
Selection Criteria	1080 Sprint	1	2	3	4	5	6	7	8	
Gauge Line of Attack		+	+	+	+	+	S	+	+	
Observe Second Step		S	-	+	S	+	S	+	+	
Calculate Kickoff Force f rom the Block		S	+	+	+	+	S	+	S	
Record Starter Gun Reaction Time		+	+	+	+	+	+	+	+	
Track Instantaneous Vel ocity		S	-	S	+	-	S	+	-	
Retrieve Personalized In puts		+	S	+	+	+	+	+	+	
Collect Data	DATUNA	S	-	-	-	+	S	+	+	
Store Data	DATUM	+	+	+	+	+	S	+	+	
Create Trends		+	+	+	+	+	S	+	+	
Make Product Cost Effec tive		+	-	-	-	+	S	+	-	
Product is Self- Contained		+	-	-	-	+	S	-	-	
Product has Low Hinderance on Perf ormance		+	+	+	+	+	S	+	-	
# of pluses		8	6	8	8	11	2	11	7	
# of Minuses		0	5	3	3	2	0	1	4	



			Table 3: Pugh Cł	nart 2			
Selection Criteria	8	1	3	4	5	6	7
Gauge Line of Attack		S	-	S	S	-	S
Observe Second Step		S	-	-	S	-	S
Calculate Kickoff Force from t he Block		S	-	S	-	-	S
Record Starter Gun Reaction Time		S	-	S	-	-	S
Track Instantaneous Velocity		-	-	-	-	-	-
Retrieve Personalized Inputs		S	-	-	-	+	S
Collect Data	DATUM	S	S	S	S	S	S
Store Data		S	-	+	S	+	S
Create Trends		-	-	+	S	S	+
Make Product Cost Effective		+	+	S	S	S	+
Product is Self-Contained		S	S	S	S	S	S
Product has Low Hinderance on Performa nce		-	-	S	S	-	S
# of pluses		1	1	2	0	2	2
# of Minuses		2	9	3	4	6	1



	Table 4: Pugh Chart 3			
Selection Criteria	4	6	7	8
Gauge Line of Attack		-	S	S
Observe Second Step		S	S	S
Calculate Kickoff Force from the Block		S	S	S
Record Starter Gun Reaction Time		S	+	+
Track Instantaneous Velocity		-	S	S
Retrieve Personalized Inputs		+	S	S
Collect Data	M	S	S	S
Store Data	DATUM	S	-	-
Create Trends		-	S	-
Make Product Cost Effective		+	+	-
Product is Self-Contained		S	S	S
Product has Low Hinderance on Performance		-	S	S
# of pluses		2	2	1
# of Minuses		4	1	3



	AHP Criteria										
	Accuracy of Measurements	Trackinstantaneous F Velocity	etrieve Personalized Inputs	Data Management	Make Product Cost Effective	Product is Self- Contained	Product has Low Hinderance on Performance				
Accuracy of Measurements	1	. 3	5	1	3	5	0.2				
Track instantaneous Velocity	0.333333333	1	1	1	1	3	0.2				
Retrieve Personalized Inputs	0.20	0 1.00	1	1	3	3	0.2				
Data Management	1.00	0 1.00	1.00	1	1	3	0.2				
Make Product Cost Effective	0.33	3 1.00	0.33	1.00	1	3	0.2				
Product is Self- Contained	0.20	0.33	0.33	0.33	0.33	1	0.2				
Product has Low Hinderance on Performance	5.00	) 5.00	5.00	5	5.00	5.00	1				
SUM	8.066666667	12.33333333	13.66666667	10.33333333	14.33333333	23	2.2				



	Normalization															
				Retrieve Personalized Inputs	Data Management	Make Product Cost Effective	Product is Self- Contained	Product has Low Hinderance on Performance	Average	WeightedSum	Criteria	Consistency	λ	RI	CI	CR
	Accuracy of Measurement	s 0.124	0.243	3 0.36	6 0.09'	7 0.20	9 0.21	7 0.091	0.192	1.544	0.192	8.023	7.602	2 1.35	0.100	0.074
	Track instantaneous															
	Velocity	0.041	0.08	1 0.07	3 0.09'	7 0.07	0 0.13	0 0.091	0.083	0.617	0.083	7.400				_
	Retrieve Personalized															
ttion]	Inputs	0.025	0.08	1 0.07	3 0.09'	7 0.20	9 0.13	0 0.091	0.101	0.744	0.101	7.371				_
	Data Management	0.124	0.08	1 0.07	3 0.09′	7 0.07	0 0.13	0 0.091	0.095	0.745	0.095	7.830				
	Make Product Cost Effective	0.041	0.08	1 0.02	4 0.09 <sup>°</sup>	7 0.07	0 0.13	0 0.091	0.076	0.549	0.076	7.194				
	Product is Self Contained		0.02						0.038	0.278	0.038					
	Product has Low Hinderand on															
	Performance	0.620	0.40	5 0.36	6 0.484	4 0.34	9 0.21	7 0.455	0.414	3.345	0.414	8.087				



		Accuracy Comparison		
	Concept 4: Lasers, Dots, and Sensors with Professionals	Concept 6: Tension Cord Training Mechanism	Concept 7: All Inclusive Technology	Concept 8: Launch Monitor Pro
Concept 4: Lasers, Dots, and Sensors with Professionals	1	0.333333333	1	2
Concept 6: Tension Cord Training Mechanism	3.00	1		3
Concept 7: All Inclusive Technology	1	3.00		0.33333333
Concept 8: Launch Monitor Pro	0.333333333	0.333333333	3	1
Sum	5.333333333	4.666666666		7.333333333



	Concept 4: Lasers, Dots, and Sensors with Professionals	Concept 6: Tension Cord Training Mechanism	Concept 7: All Inclusive Technology	Concept 8: Launch Monitor Pro	Average	Weighted Sum Criteria	Consistency Lambda	RI CI	CR
Concept 4: Lasers, Dots, and Sensors with Professionals									
	0.188	0.071	0.188	0.409	0.214	1.208 0.214	5.650 5.563	0.890 0.52	1 0.585
Concept 6: Tension Cord Training Mechanism									
	0.563	0.214	0.063	0.409	0.312	1.667 0.312	5.341		
Concept 7: All Inclusive Technology									2
	0.188	0.643	0.188	0.045	0.266	1.485 0.266	5.588		
Concept 8: Launch Monitor Pro									
	0.063	0.071	0.563	0.136	0.208	1.181 0.208	5.673		



Cost Comparison									
	Concept 4: Lasers, Dots, and Sensors with Professionals	Concept 6: Tension Cord Training Mechanism	Concept 7: All Inclusive Technology	Concept 8: Launch Monitor Pro					
Concept 4: Lasers, Dots, and Sensors with Professionals	1	0.33	0.33	3					
Concept 6: Tension Cord Training Mechanism	3	1	3	1					
Concept 7: All Inclusive Technology	1	0.33	1	3					
Concept 8: Launch Monitor Pro	0.00	_	0.22						
Sum	0.33	1 2.66	0.33	8					



Normalized Cost Comparison

	Concept 4: Lasers, Dots, and Sensors with Professionals	Concept 6: Tension Cord Training Mechanism	Concept 7: All Inclusive Technology	Concept 8: Launch Monitor Pro	Awerage	Weighted Sum	Criteria	Consistency	Lambda	RI	CI	CR
												_
Concept 4: Lasers, Dots, and Sensors with Professionals												
	0.188	0.124	0.071	0.375	0.189	0.880	0.189	4.646	4.516	0.890	0.172	0.193
Concept 6: Tension Cord Training Mechanism	0.572	0.07.6	0.644	0.125	0.425	1 020	0.405	4 2 2 5				
Concept 7: All Inclusive Technology	0.563	0.376	0.644	0.125	0.427	1.829	0.427	4.285				
Concept 8: Launch Monitor Pro	0.072	0.276										
l	0.062	0.376	0.071	0.125	0.158	0.722	0.158	4.559				

