

Vector Matrix notation:

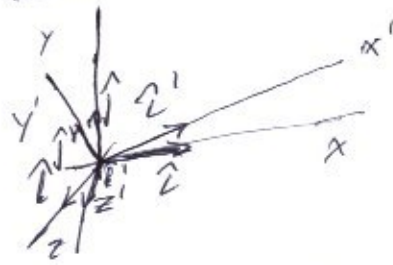
$$\vec{R} = \vec{C}^T \vec{r}$$

where superscript T means "transpose";
i.e. ~~swap~~ ^{turn} rows into columns or vice versa.

Note: Normally \vec{C} is "symmetric", meaning that $\vec{C}^T = \vec{C}$.
(Exception if there are external moments on the fluid elements that do not disappear in the limit of zero size.)

If symmetric, $\tau_{12} = \tau_{21}$, $\tau_{31} = \tau_{13}$, $\tau_{23} = \tau_{32}$
 $\tau_{xy} = \tau_{yx}$ → in 2D, often written as simply τ

end Index notation: $R_{ij} = \sum \tau_{ij}^T n_j$ "sum over neighboring indices" = $\tau_{ij}^T n_j$
Changes under rotation of coordinate system



$$\vec{r} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} r_1 \\ r_2 \\ r_3 \end{pmatrix} \text{ old representation}$$

$$\vec{r}' = \begin{pmatrix} x' \\ y' \\ z' \end{pmatrix} = \begin{pmatrix} r'_1 \\ r'_2 \\ r'_3 \end{pmatrix} \text{ new representation}$$

Transformation in vector matrix notation

$$\vec{r} = C \vec{r}' \quad \vec{r}' = C^{-1} \vec{r} = C^T \vec{r}$$

$$C = (\hat{i}' \hat{j}' \hat{k}') \quad \text{new basis vectors written in terms of old ones}$$

$$= \begin{pmatrix} \hat{i}' \cdot \hat{i} & \hat{j}' \cdot \hat{i} & \hat{k}' \cdot \hat{i} \\ \hat{i}' \cdot \hat{j} & \hat{j}' \cdot \hat{j} & \hat{k}' \cdot \hat{j} \\ \hat{i}' \cdot \hat{k} & \hat{j}' \cdot \hat{k} & \hat{k}' \cdot \hat{k} \end{pmatrix}$$

where $\hat{i}' \cdot \hat{i} = \cos \theta_{\hat{i}'\hat{i}}$
 $\hat{i}' \cdot \hat{j} = \cos \theta_{\hat{i}'\hat{j}}$ etc.

For tensors: For matrices $\vec{C} = C^T \vec{C}$

$$\vec{C}' = C^T \vec{C} \quad (\text{compute row column})$$

Index notation

$$\tau_{ij} = c_{ik} \tau_{kl} c_{jl}$$

Note Cartesian tensors: form of transformation the same for index l as for k. (\vec{C}, \vec{C} understood)

Diagonalization theorem

You can turn any symmetric real matrix into a diagonal one if you rotate the axis system just right.

$$\underline{\underline{T}} = \begin{pmatrix} T_{11} & T_{12} & T_{13} \\ T_{21} & T_{22} & T_{23} \\ T_{31} & T_{32} & T_{33} \end{pmatrix} \xrightarrow[\text{right}]{\text{rotate}} \underline{\underline{T}}' = \begin{pmatrix} T_1 & 0 & 0 \\ 0 & T_2 & 0 \\ 0 & 0 & T_3 \end{pmatrix} \quad T_1, T_2, T_3 \text{ are called } \textcircled{4} \text{ the principal stresses}$$

Note: the new needed new basis vectors \hat{i}' , \hat{j}' , and \hat{k}' are "normalized" eigenvectors of $\underline{\underline{T}}$, i.e.

$$\underline{\underline{T}} \hat{i}' = T_1 \hat{i}' \quad \underline{\underline{T}} \hat{j}' = T_2 \hat{j}' \quad \underline{\underline{T}} \hat{k}' = T_3 \hat{k}'$$

$$C = (\hat{i}' \hat{j}' \hat{k}')$$

Deformation of small fluid particles

In a constant velocity field, the fluid is not deformed

